

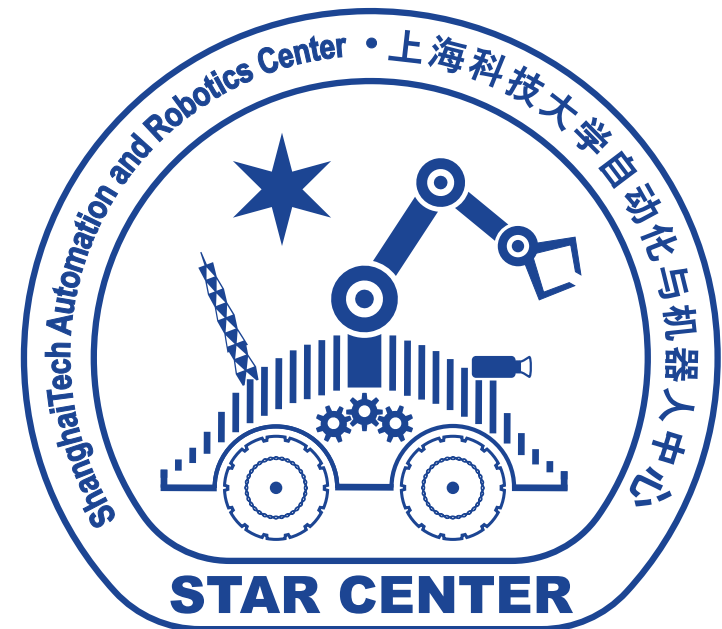


上海科技大学
ShanghaiTech University

CS289: Mobile Manipulation Fall 2024

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ShanghaiTech University

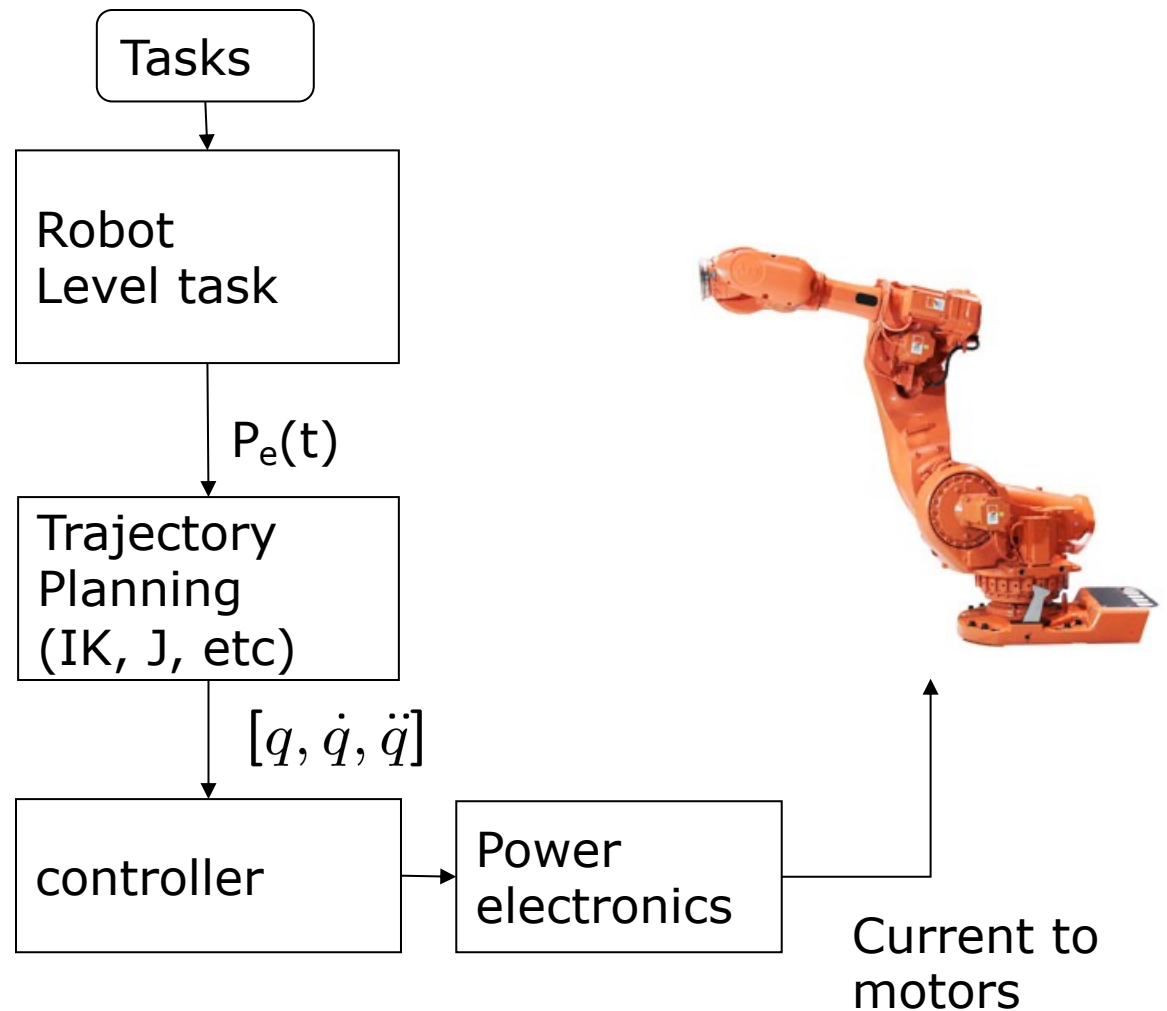


Final

- Dec 3rd – next Tuesday!
 - 15:00 – 17:00 in 1D-106
- Content:
 - All lectures
 - Take a look at facts, algorithms, concepts
- You are allowed to bring **3** A4 sheets (so 6 pages) of info to the exams. You can write/ print anything on those sheets. On top of **every page** (so 6 times) there needs to be your **name (pinyin), student ID and ShanghaiTech email** address. We will check every cheat sheet before the exam and **confiscate** every sheet without name or with a name that is not yours.
- No electronics/ calculator/ smartwatch allowed

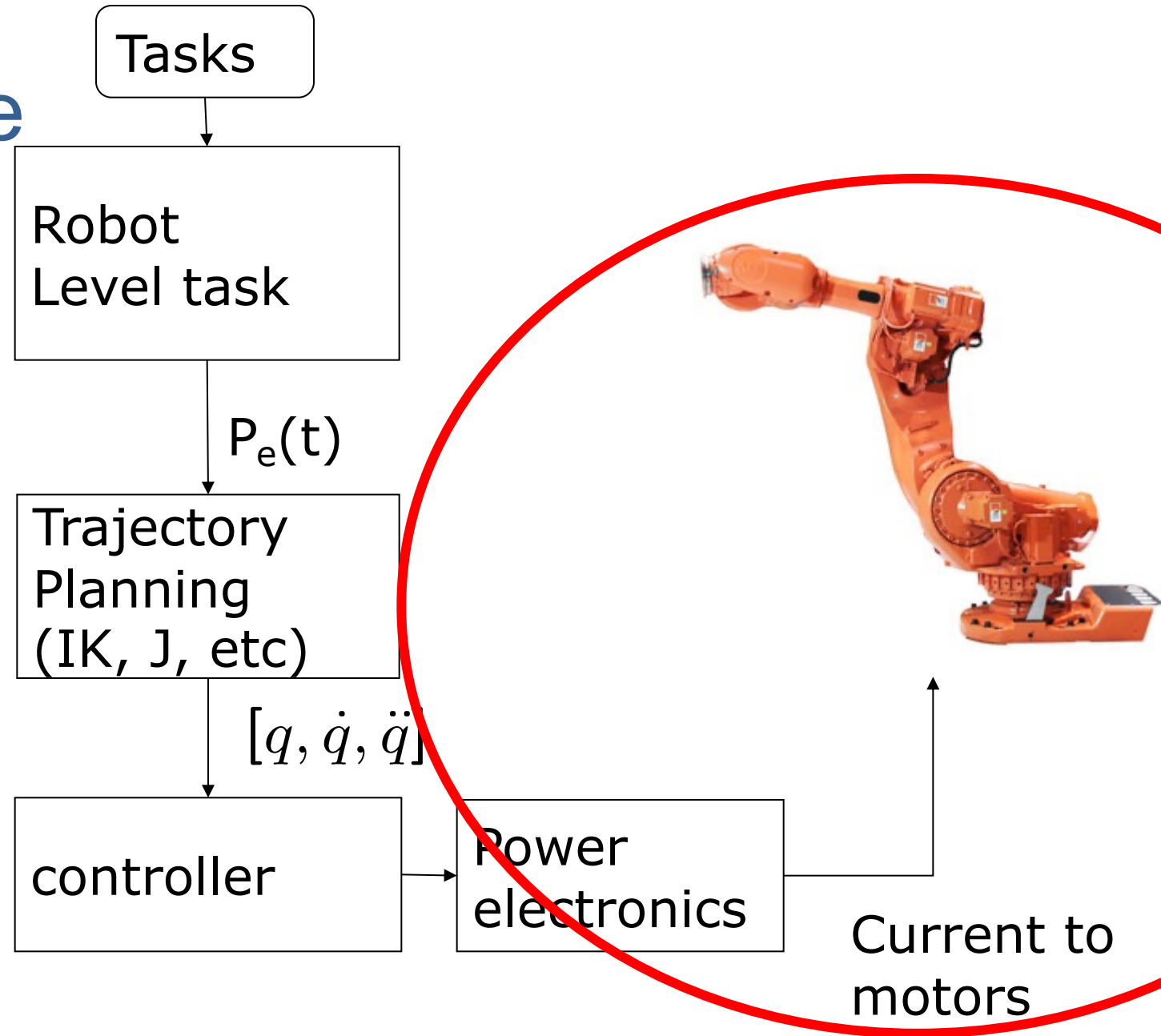
Motivation & Overview

- We covered Kinematics, Planning, Perception, etc.
- How to make the robot actually move?
- **Control** the robot motion
 - Dynamics (forces, mass, inertia etc.) =>
 - Kinematics of speeds: Jacobian
 - Control Introduction
 - PID
- Hardware
 - PWM
 - Motor Drivers
 - Motor
 - Gears



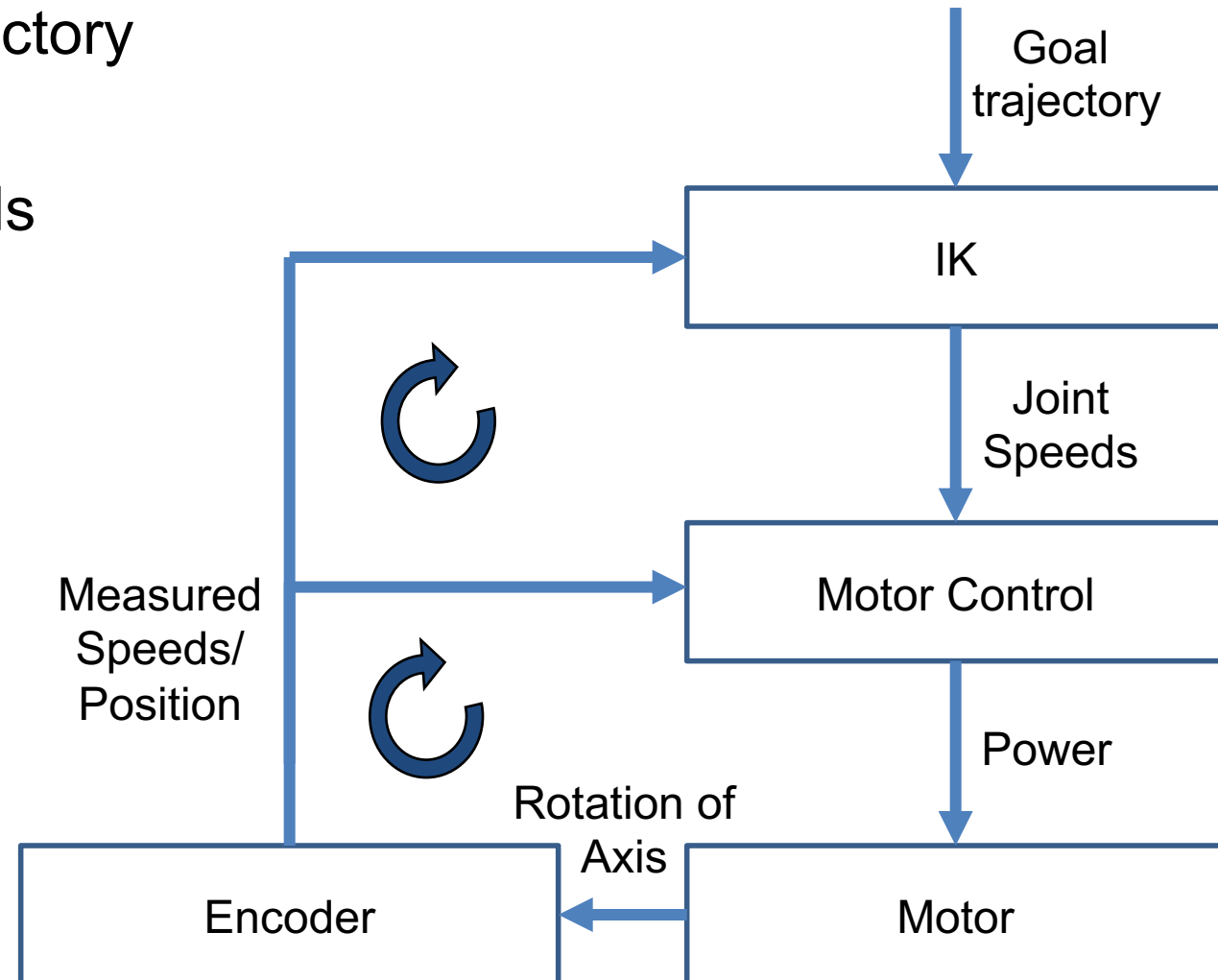
HARDWARE

Hardware



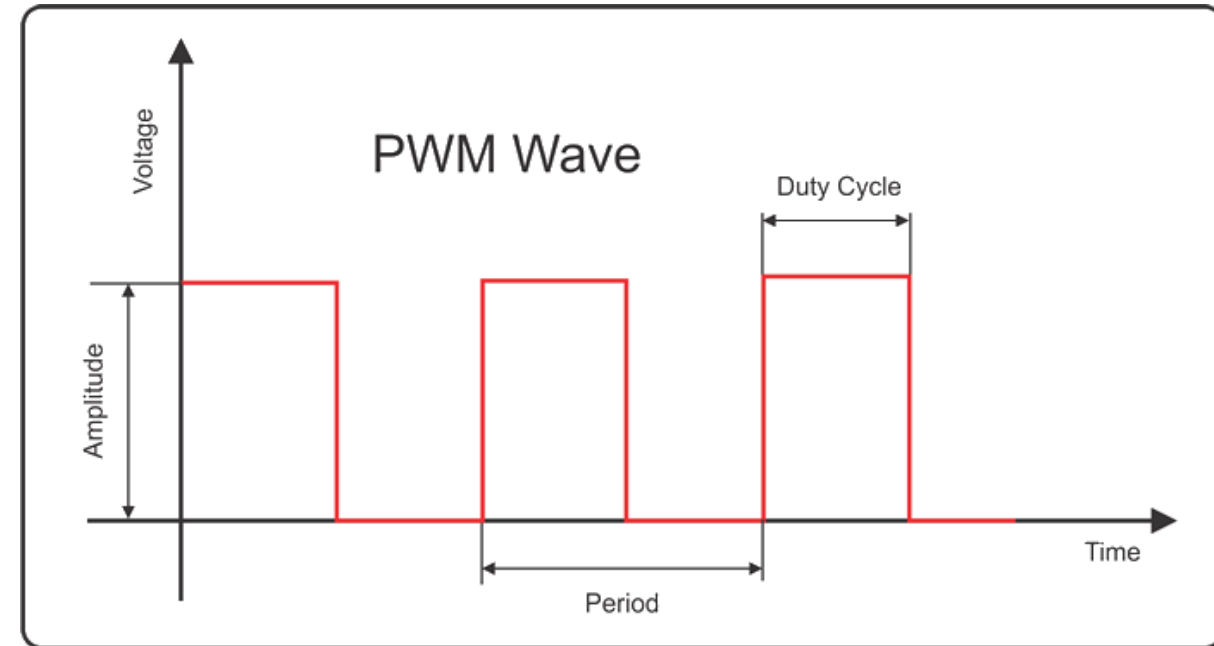
Control Hierarchy

- Assume we have a goal trajectory
- Calculate needed joint speeds using Kinematics =>
- Desired joint speeds
 - Typically not just one joint =>
 - Many motor controllers, motors, encoders
- Motor control loop
- Pose control loop



Pulse Width Modulation

- How can Controller control power?
 - Cannot just tell the motor “use more power”
 - Output of (PID) controller is a signal
 - Typical: Analogue signal
- Pulse Width Modulation (PWM)
 - Signal is either ON or OFF
 - Ratio of time ON vs. time OFF in a given interval: amount of power
 - Frequency in kHz (= period less than 1ms)
 - Very low power loss
- Signal (typical 5V or 3.3V) to Motor Driver
- Used in all kinds of applications:
 - electric stove; audio amplifiers, computer power supply (hundreds of kHz!)



Motor Driver

• Motor Driver

• Input:

- PWM signal
- Direction of rotation
- Battery + & -
- Optional: Enable =>
 - Emergency Stop

• Output:

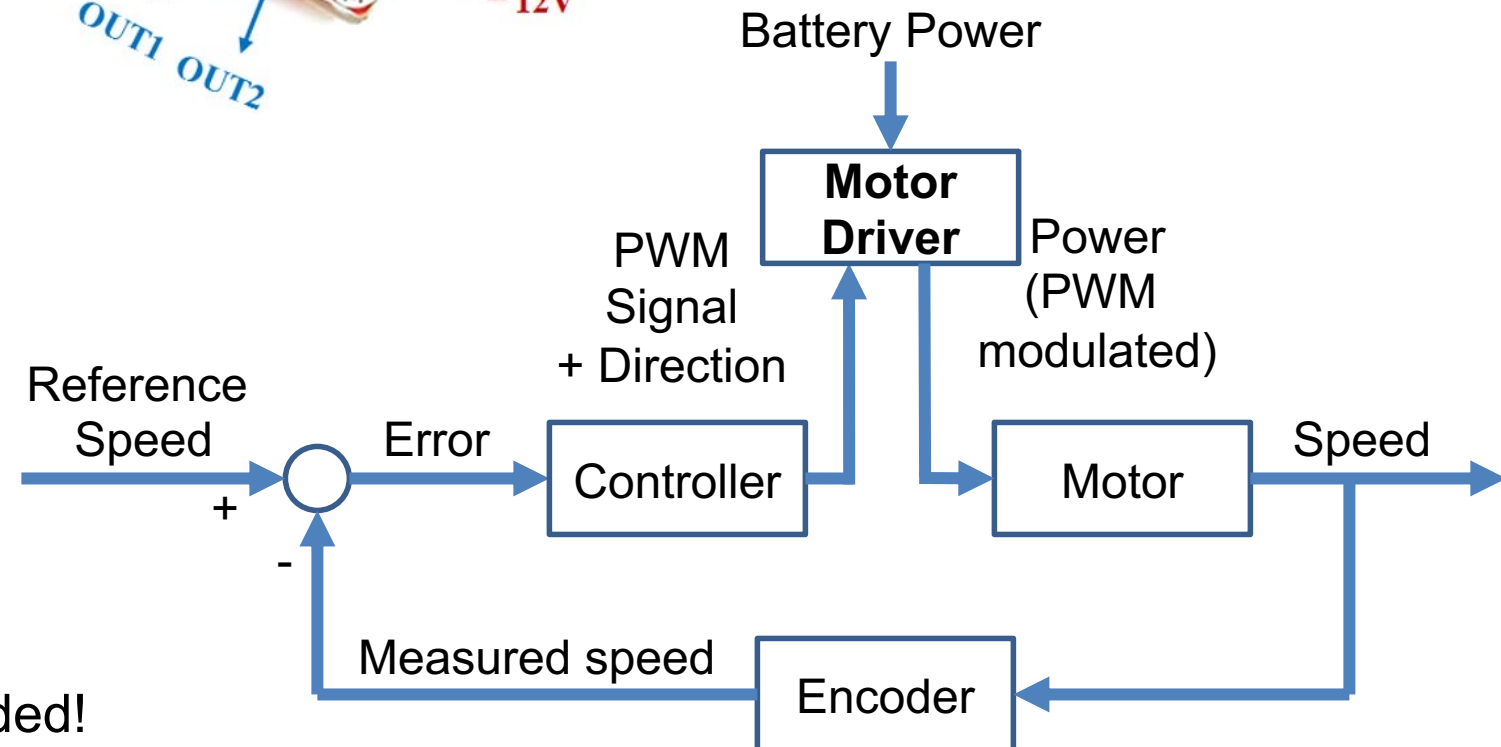
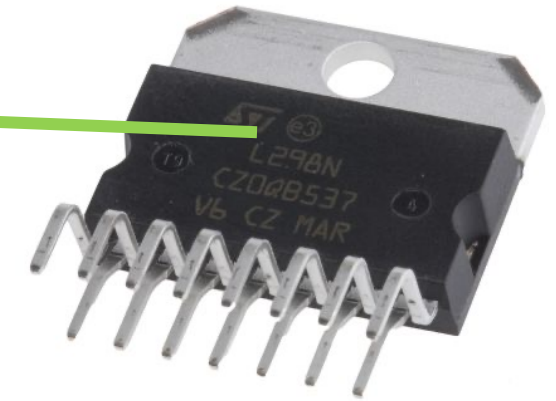
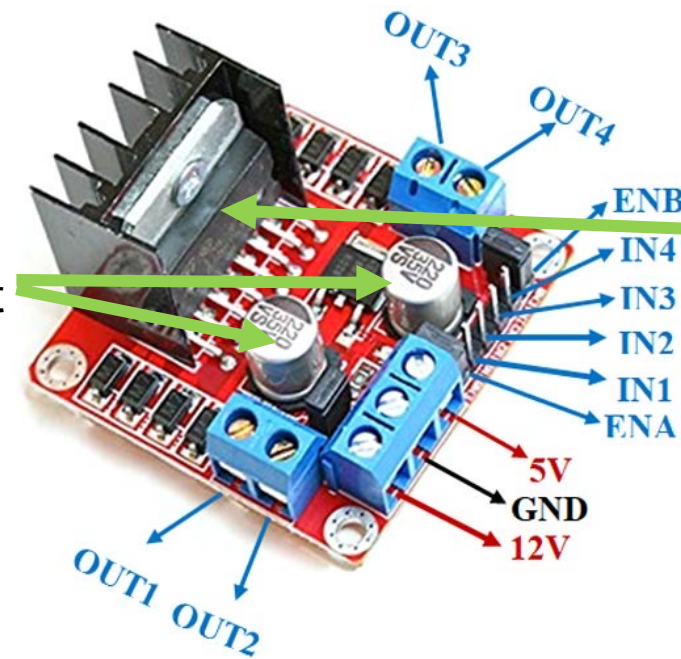
- Two lines to the DC motor

• Popular: L298N dual motor driver

- Up to 48V & 4A

- High Efficiency (maybe 95%)
– but still get's hot – cooling needed!

Capacitors to smooth output power



Electrical Motor Types

- DC Motor: Direct Current Motor
- AC Motor: Alternating Current Motor
- Stepper motor:
 - Switching power steps one tooth/ coils forward
 - Open loop control: no encoder needed
 - Low resolution; open loop; torque must be well known
- Brushed motor:
 - Use brushes to power rotating coils => low efficiency and high wear
- Brushless (BL) motor:
 - Electronically control which coil to power => high efficiency low wear
 - Need dedicated controller

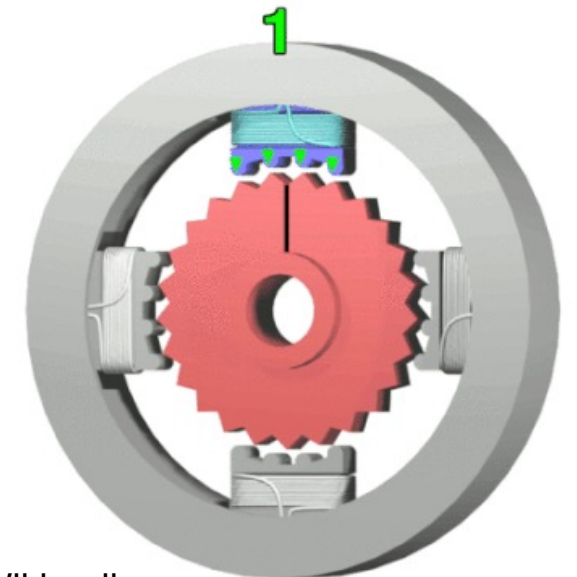
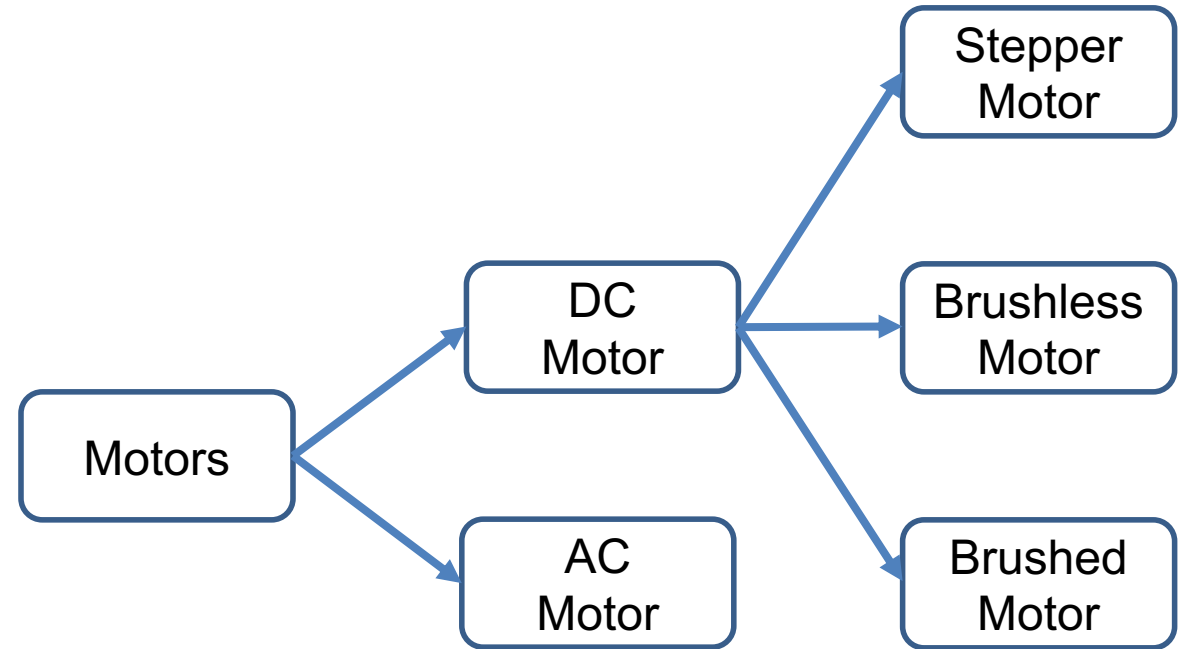


Image: Wikipedia



www.LearnEngineering.org

<https://www.youtube.com/watch?v=CWuIQ1ZSE3c>

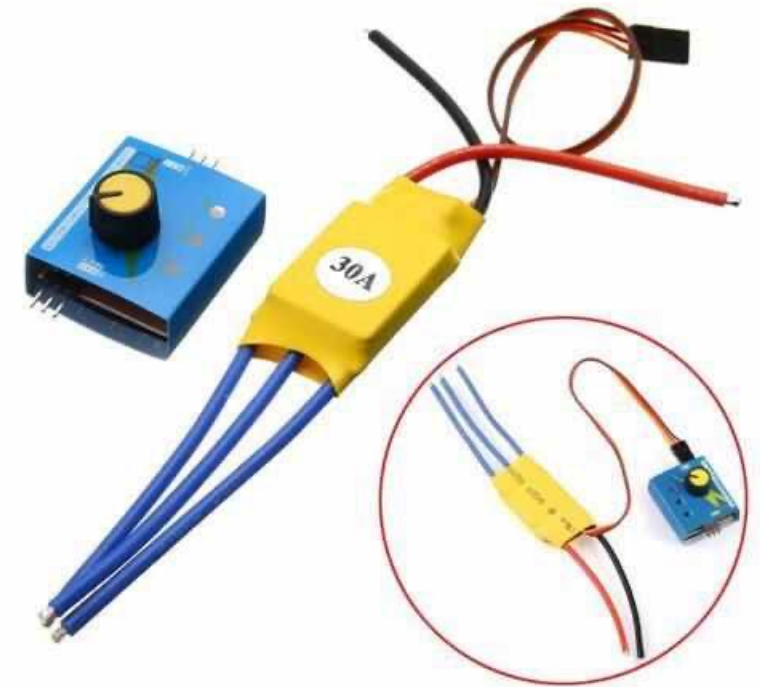


www.LearnEngineering.org

<https://www.youtube.com/watch?v=bCEiOnuODac>

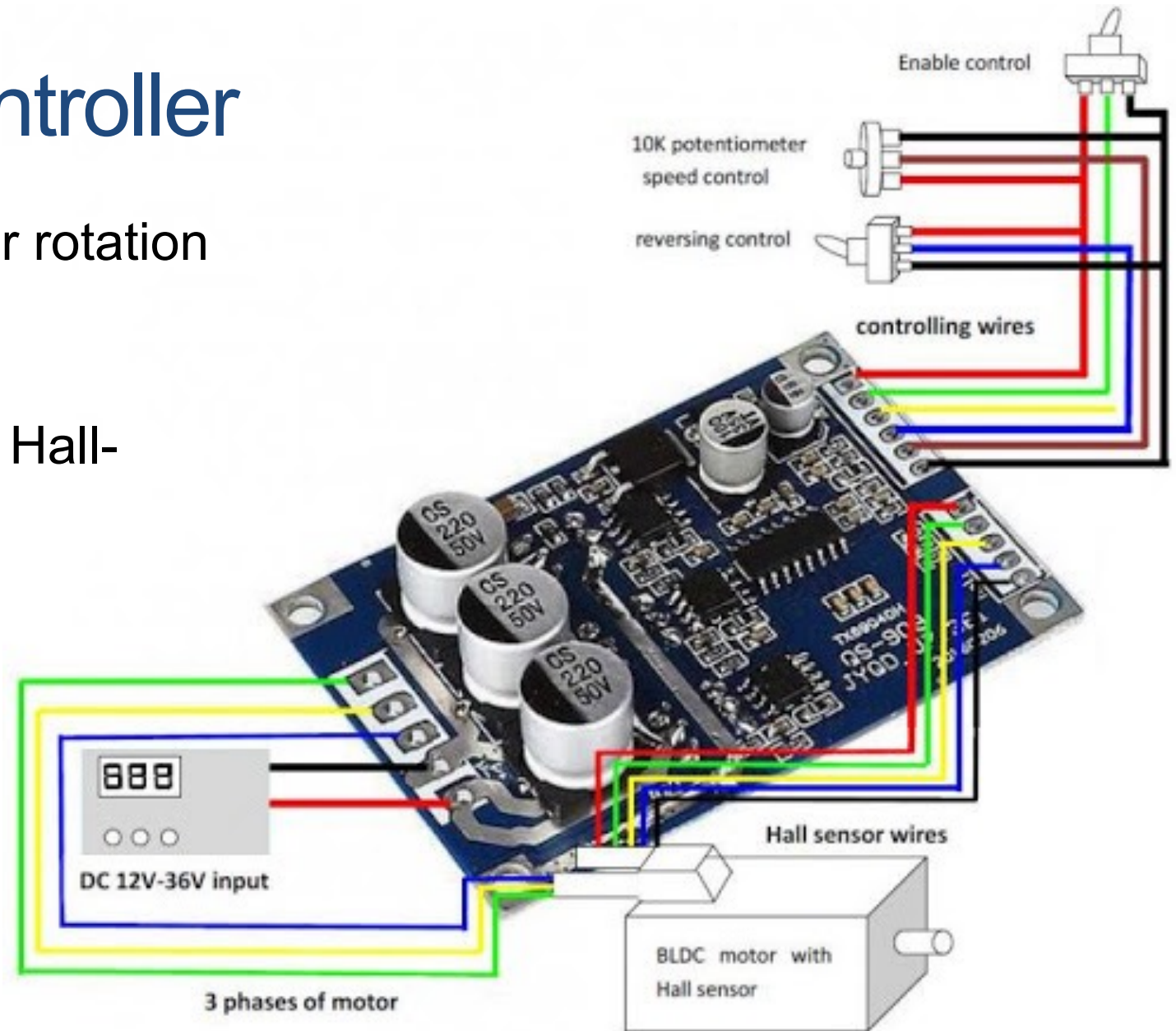
Brushless Motor Controller

- Needs BLDC Controller
 - Does also the job of Motor Driver
- Sensorless BLDC motor:
 - Just apply power to coils in correct order
 - Motor might briefly turn backwards in the beginning
 - Works well for fast spinning motors (e.g. quadcopter)
 - May use the back-EMF (electromotive force) to estimate position



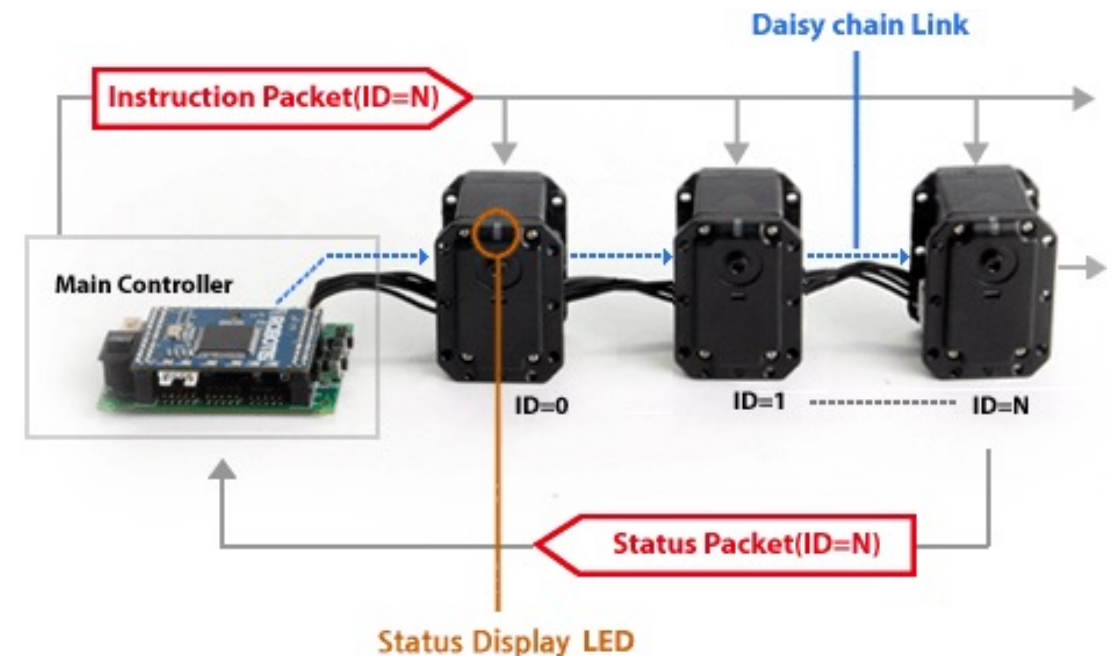
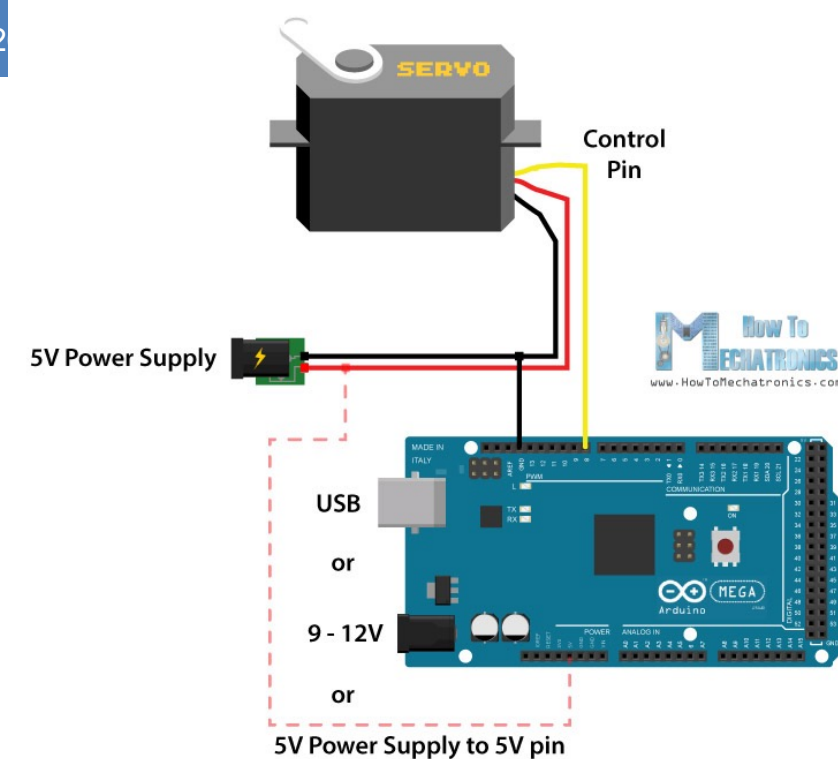
Brushless Motor Controller

- Hall sensor only 3 positions per rotation
 - Quadrature encoder: up to 4096
- For high torque; low speeds: 3 Hall-effect sensors needed!
- External PID speed control may still be needed!
- Brushless: 20%-30% better efficiency



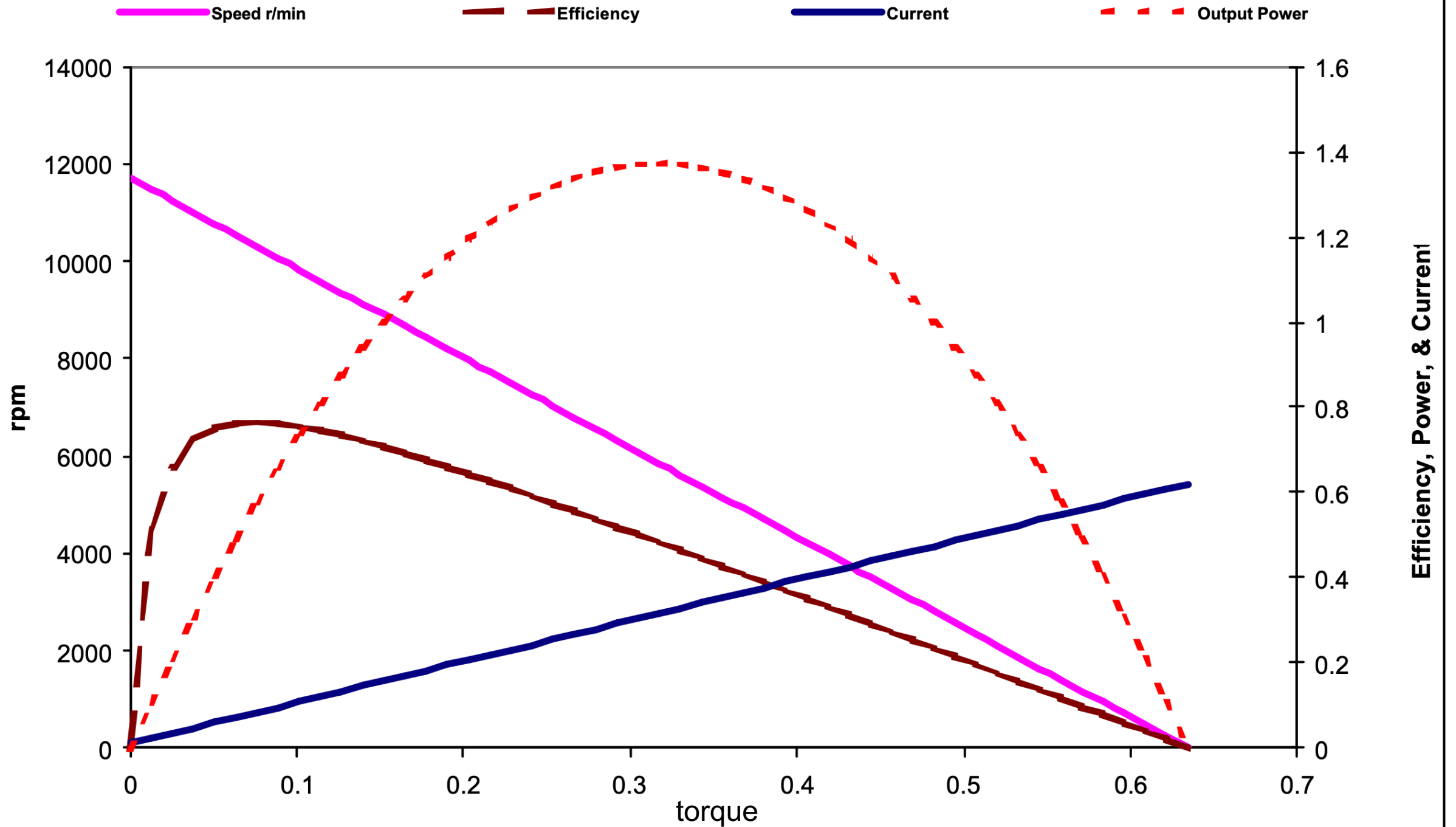
Servo Motor

- Combines Controller & Motor Driver in the motor
- Input may be analogue (e.g. PWM signal) or digital (e.g. Dynamixel)
- Input specifies a certain (angular) pose for the servo!
 - Servo moves and stays there.
- Continuous Rotation Servos: open loop, speed controlled motors



DC Motor Characteristics

- Torque: rotational equivalent to force (aka moment)
 - Measured in Nm (Newton meter)
 - Torque determines the rate of change of angular momentum
- Stall torque:
 - Maximum torque in a DC motor => maximum current => may melt coils
- Maximum energy efficiency:
 - At certain speed/ certain torque
- No-load-speed:
 - Maximum speed; little power consumption
- High-power motors (e.g. humanoid robots) get very hot/ need cooling!



GEARS

Gears

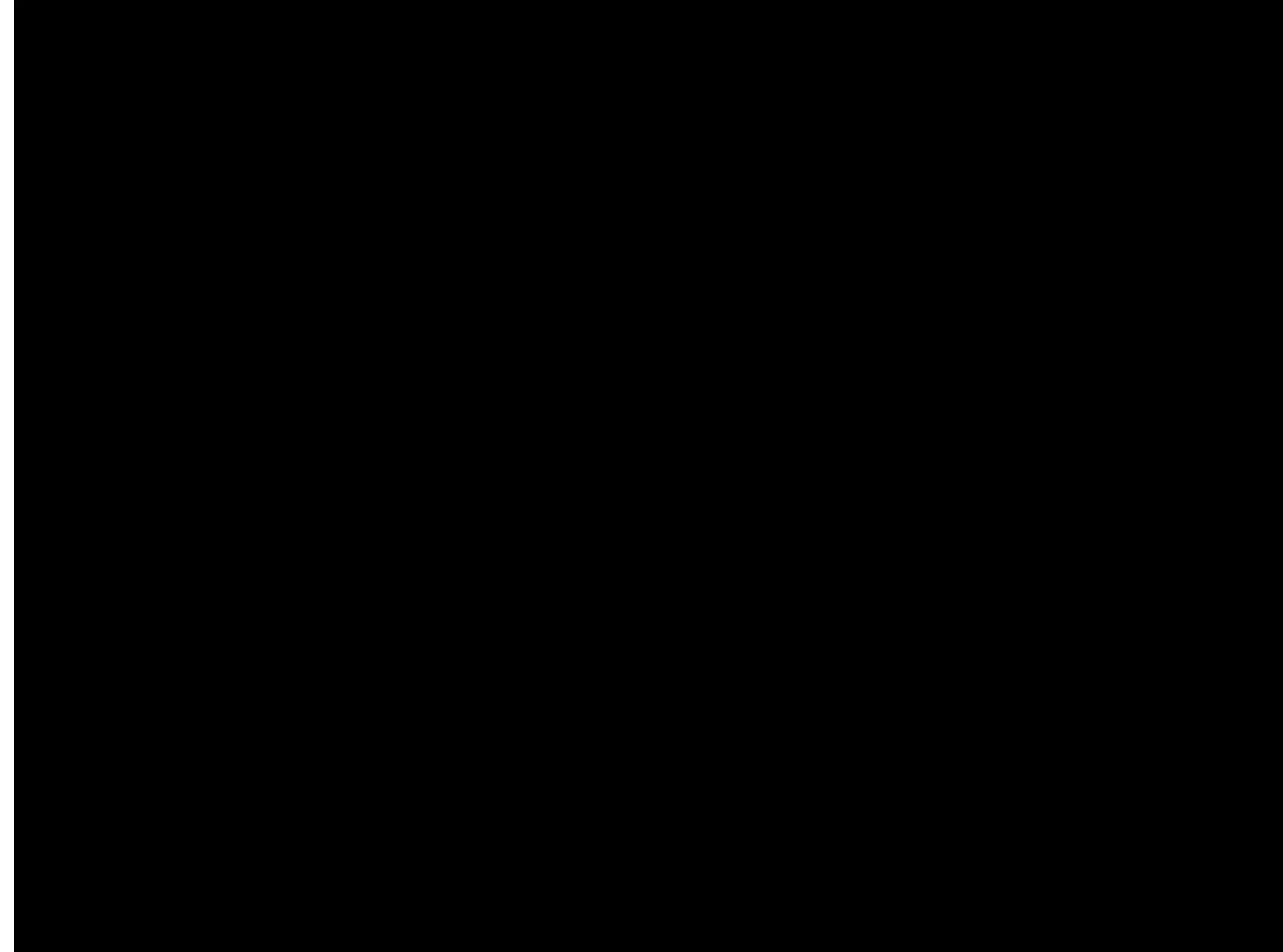
- Trade speed for torque
- See previous characteristic of DC motor: efficiency highest at high speeds
- Robotics: needs HIGH torque:
 - Inertia of mobile robot (high mass!)
 - Driving uphill
 - Robot arm: lift mass (object and robot arm) at long distances (lever!) – gravity!
- Most important property: Number of teeth => Gear Ratio = $\frac{\text{DrivenGearTeeth}}{\text{DriveGearTeeth}}$
- Torque = Motor Torque * Gear Ratio
- Speed = Motor Speed / Gear Ratio
- Teeth have same size =>
gear diameter proportional to Number of teeth...



Gears

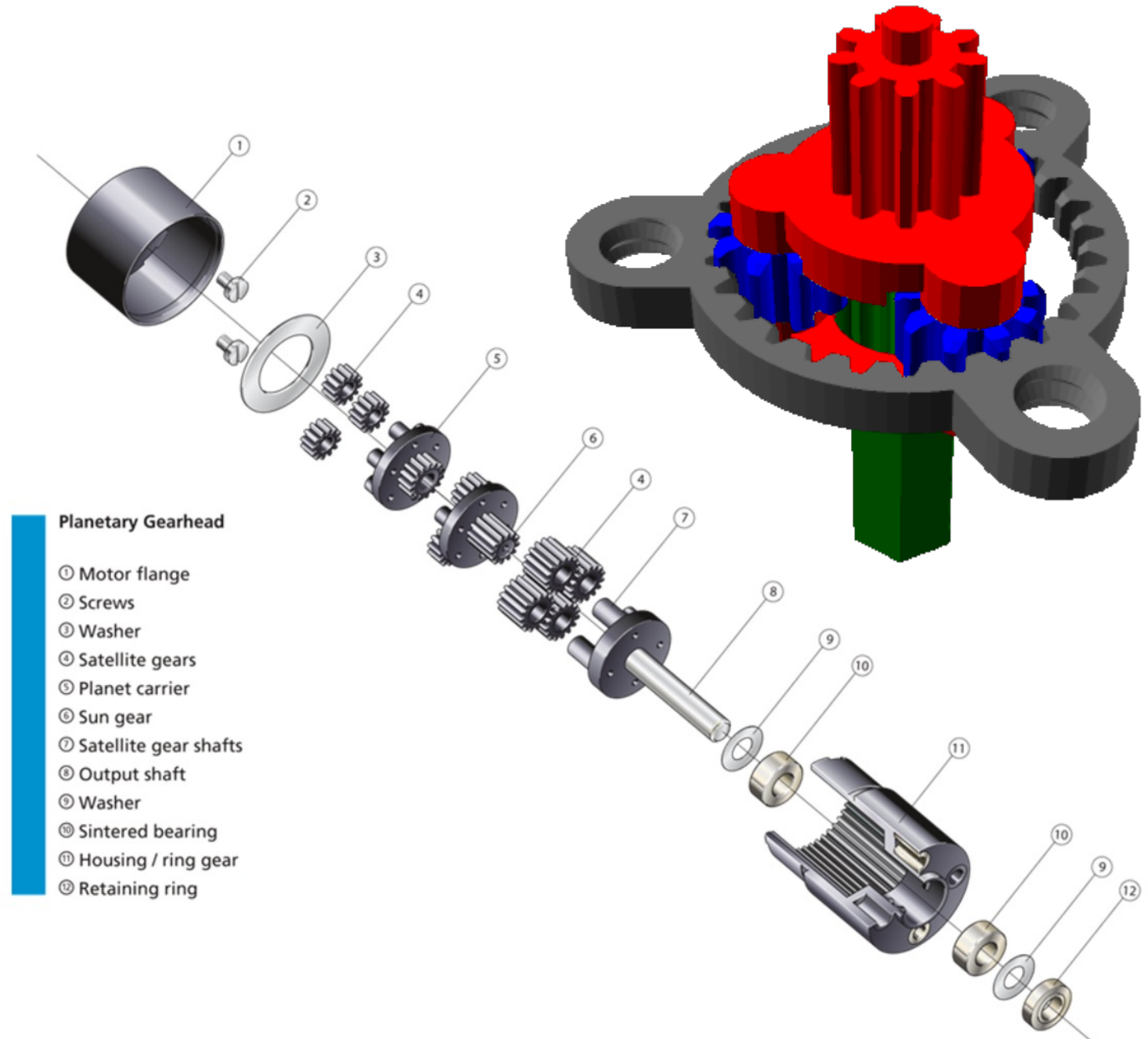
- Must be well designed to provide constant force transmission
 - Low wear/ low noise
- Back drivable: Can the wheel move the motor?
- Spur Gear reverses rotation direction!
- Backlash: when reversing direction: short moment of no force transmission => error in position estimate of wheel!

https://www.youtube.com/watch?v=8s4zm_ajxAA



Planetary Gear

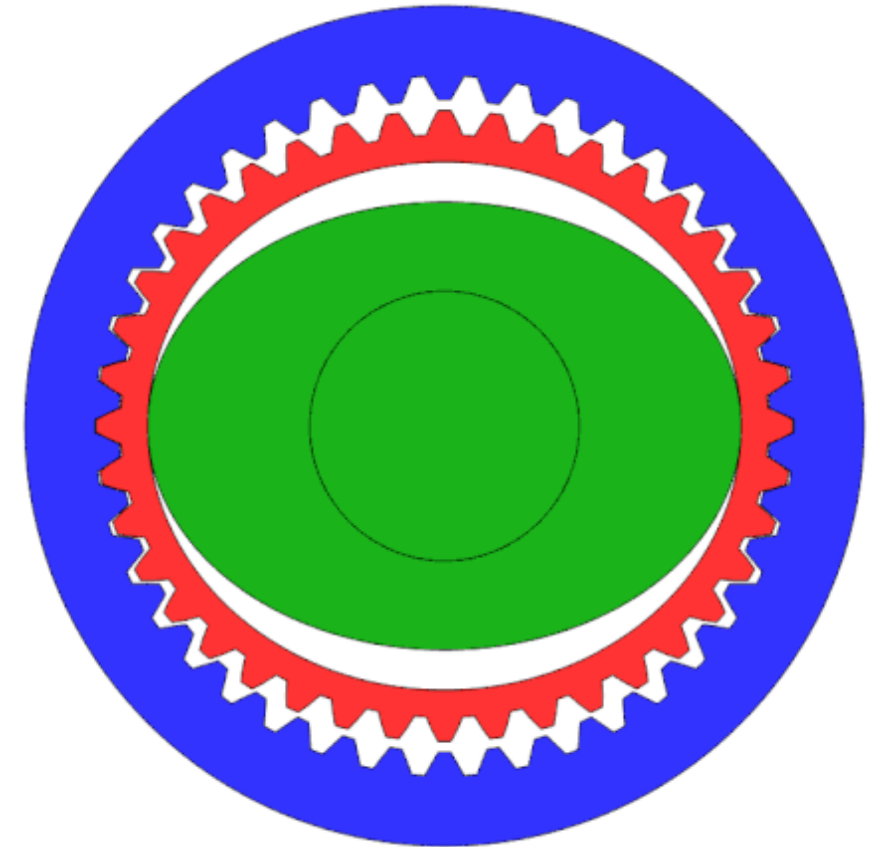
- Aka epicyclic gear train
- Quite common!
- Ratios: 3:1 ... 1526:1
- Typical setup:
 - Sun (green) to motor
 - Carrier (red) output
 - Planets (blue): support
 - Ring (black): constraints the planets
 - => Ratio = $1:(1 + N_{\text{Ring}}/N_{\text{Sun}})$



Harmonic Drive

- High reduction in small volume (30:1 to 320:1)
- No backlash
- Light weight

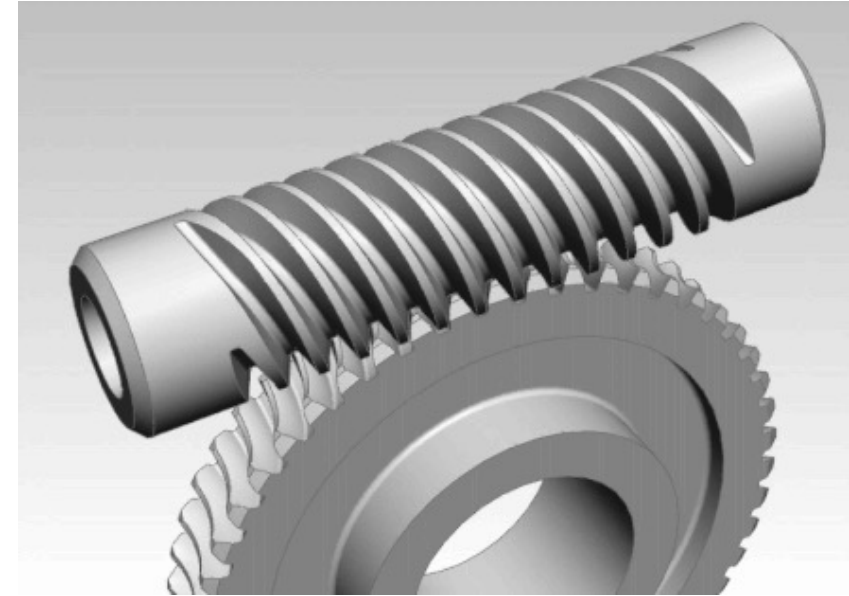
- Used in robotics, e.g. robotic arms (e.g. our Schunk arm!)



$$\text{reduction ratio} = \frac{\text{flex spline teeth} - \text{circular spline teeth}}{\text{flex spline teeth}}$$

More Gears

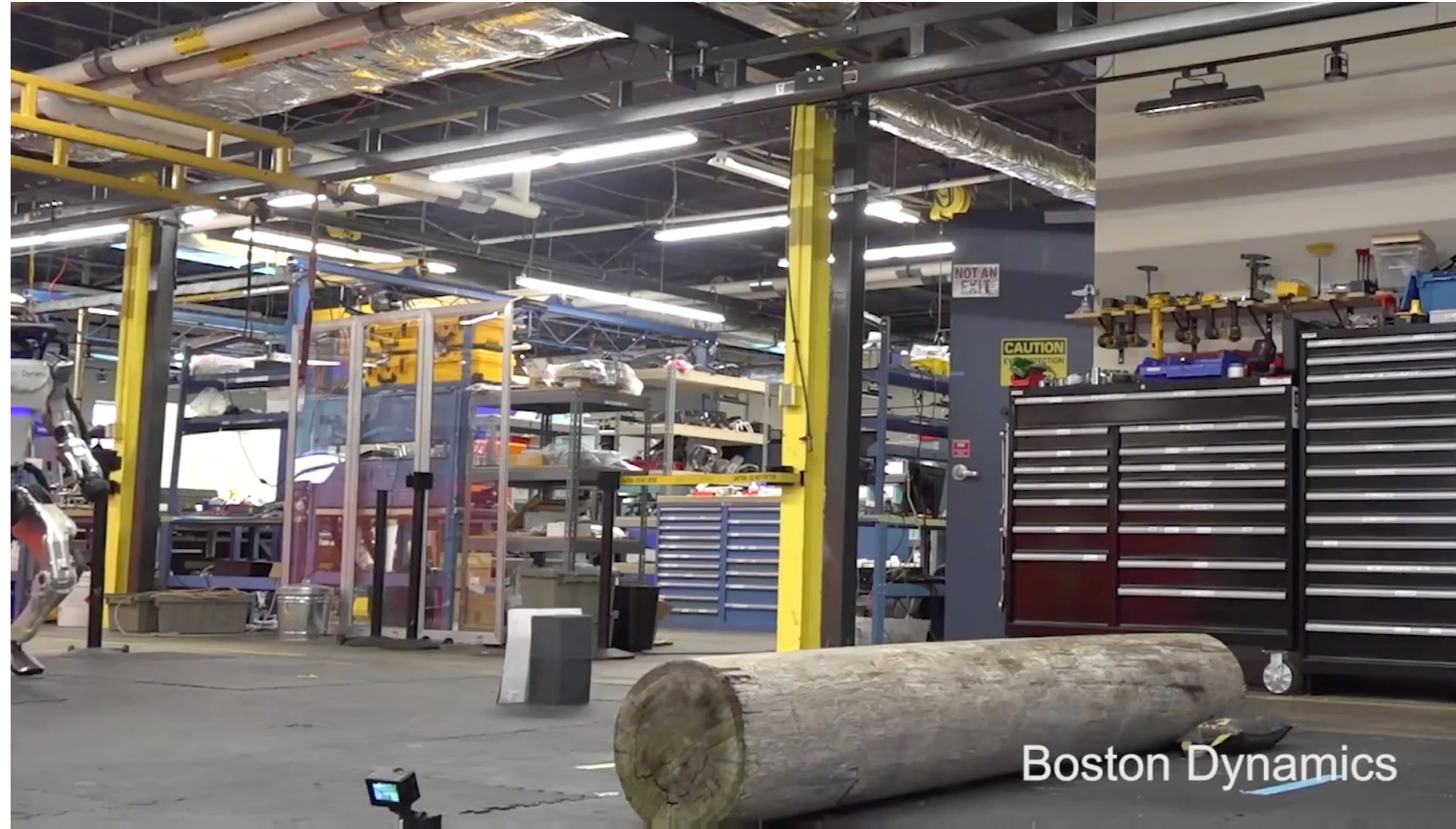
- Rack and pinion
 - linear drive
- Worm drive
 - Very high torque
 - Ratio: $N_{\text{Wheel}} : 1$
 - Locking (not back-drivable) gear
- Bevel gear
 - Mainly to change direction



ALTERNATIVES

Hydraulics

- 28 Hydraulic actuated joints
- Why?
 - Compact actuators with high torque – do not get hot!
 - Low mass
 - One central, highly efficient motor to pressurize the hydraulic fluid
- Actuation controlled via controlling valves



Synthetic Muscles

- Electroactive polymer: Apply voltage => change shape by 30% OR: ...

Artificial muscles
could make **soft robots**
safer and **stronger**

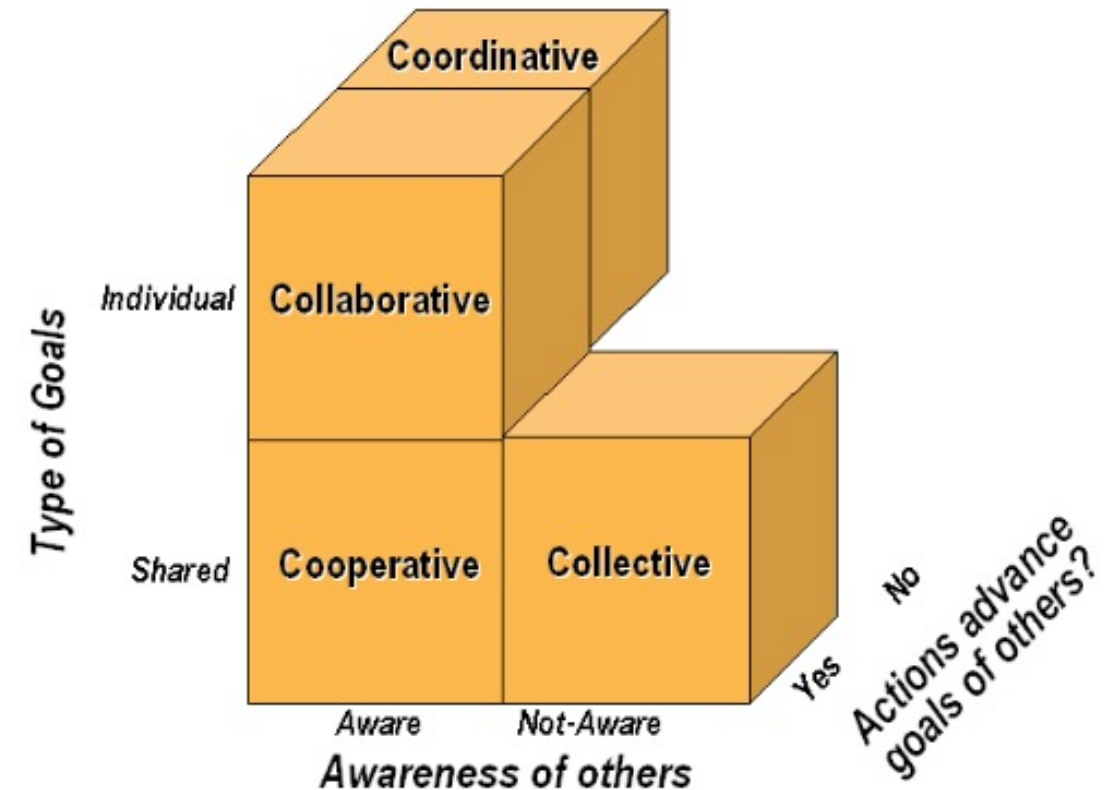


5x

MULTIPLE MANIPULATORS

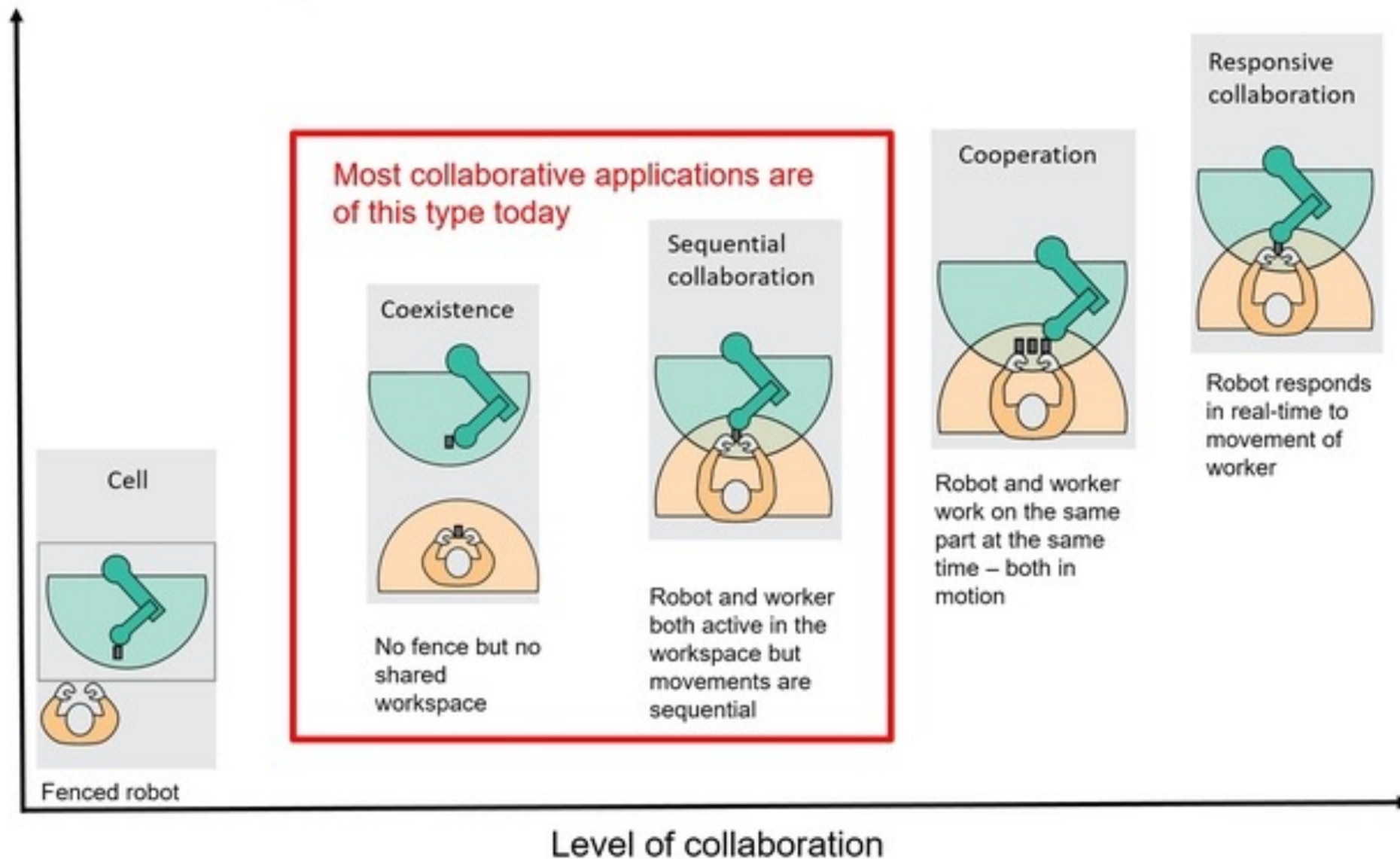
Multi-Robot & Human-Robot Co*****

- Often in terms of task and mission planning
 - E.g.: tidy up the room together, cook together, build a house together, search together, ...
- Sometimes: Perception and/ or Control problem:
 - Typically when manipulating the same object (at the same time)
 - E.g.: two agents carrying a heavy object together, shaking hands, throwing & catching ball, ...



Types of collaboration with industrial robots

Requirement for intrinsic safety features vs. external sensors



Green area: robot's workspace; yellow area: worker's workspace

Source: IFR (classification), adapted and modified from Bauer et al. (2016).

Industrial vs. Collaborative Robot Arms

Industrial Arms

- Can be very precise (up to sub-mm)
- Can be very fast
- Can have very high payload
- May smack you over if you get in the way...

Collaborative Robots

- Often related to soft robotics (to a certain degree) because:
 - Inherent safety due to softness
- Often made compliant (you can move against them) – steer them
 - Also for teaching them easily
- Often less precise, slower, less payload



NESPRESSO

ABB Robot

<https://www.youtube.com/watch?v=ArBxq3mOt2s>

MULTI-ROBOT KINEMATIC CONTROL

A close-up photograph of an orange ABB robotic motor. The motor is cylindrical and has a prominent black ABB logo on its side. The lighting is warm, highlighting the metallic texture of the motor. A small white label is visible at the top left of the motor.

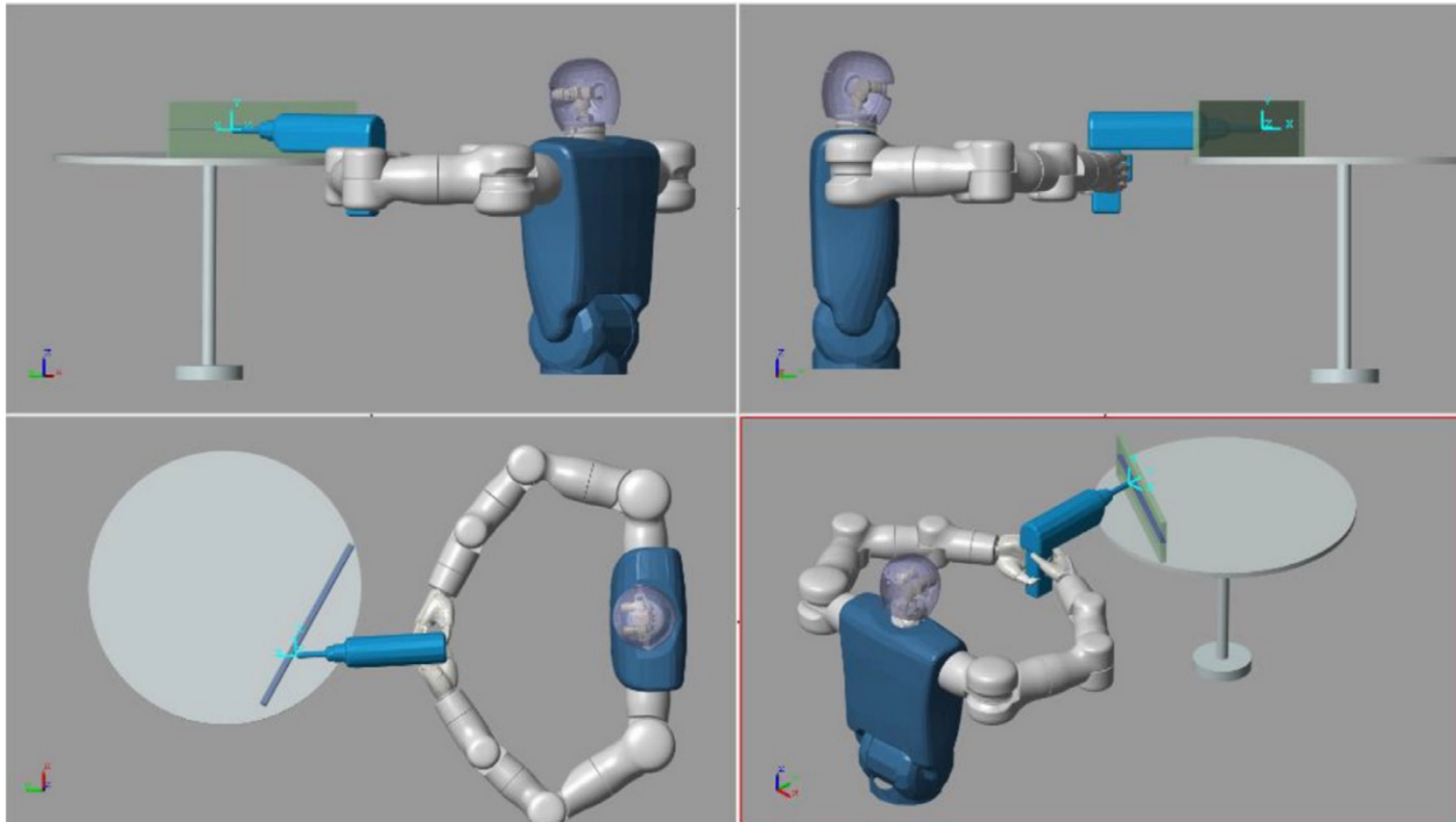
ABB

Superior Motion Control by ABB Robotics

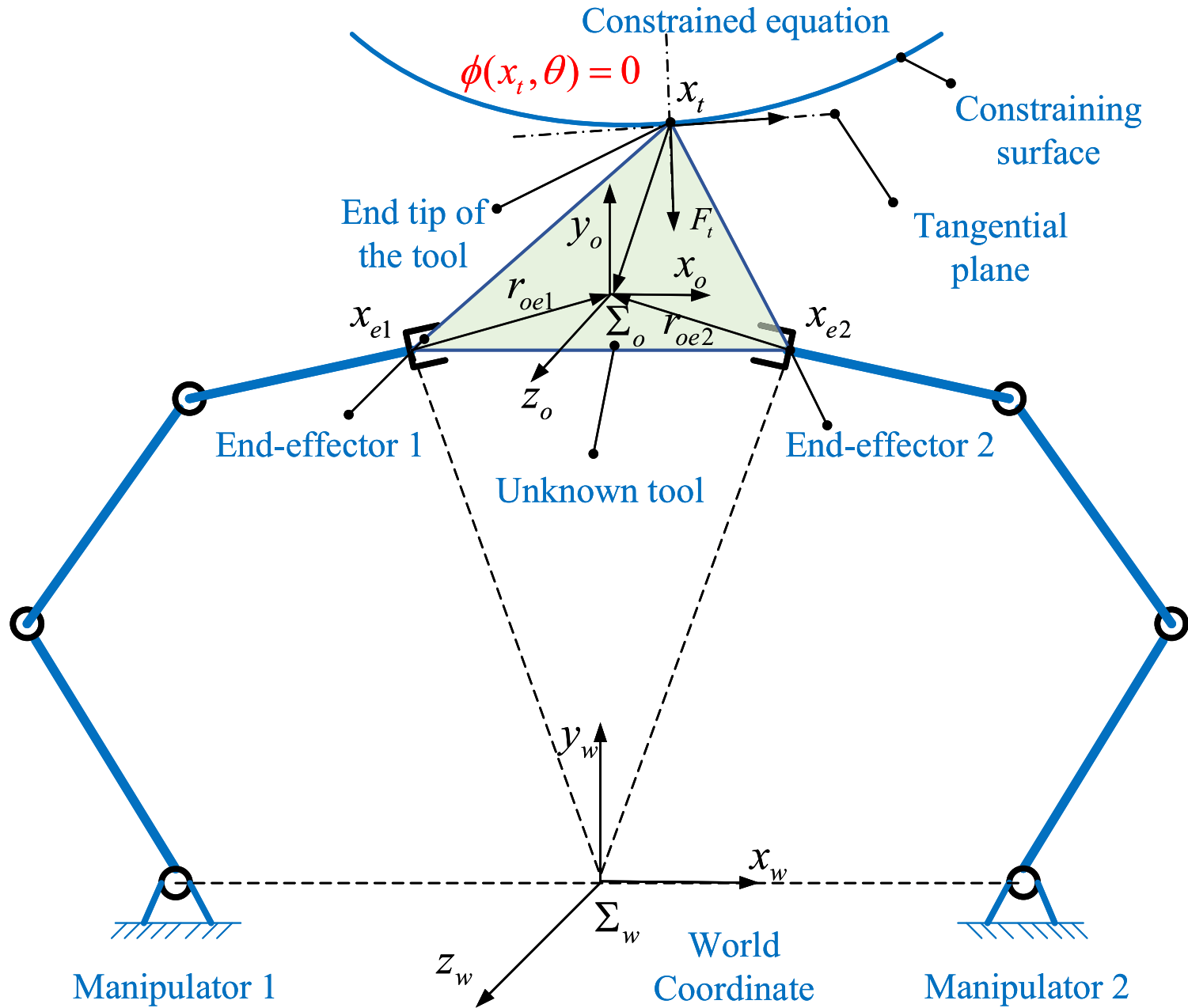
<https://www.youtube.com/watch?v=SOESSCXGhFo>

DUAL-ARM FORCE CONTROL

Adaptive hybrid position/force control of dual-arm cooperative manipulators with uncertain dynamics and closed-chain kinematics.



Ren, Y., Chen, Z., Liu, Y., Gu, Y., Jin, M., & Liu, H. (2017). Adaptive hybrid position/force control of dual-arm cooperative manipulators with uncertain dynamics and closed-chain kinematics. *Journal of the Franklin Institute*, 354(17), 7767-7793.
<https://doi.org/10.1016/j.jfranklin.2017.09.015>



Kinematics

$$x_e = [x_{e1}^T \quad x_{e2}^T]^T \in \mathbb{R}^{2m \times 1}$$

Pose vector of two end-effectors

$$q_D = [q_1^T, q_2^T]^T \in \mathbb{R}^{(n_1+n_2) \times 1}$$

Joint angles vector

$$\dot{x}_e = J_D \dot{q}_D$$

$$J_D = \text{blockdiag}[J_1, J_2] \in \mathbb{R}^{2m \times (n_1+n_2)}$$

Jacobian Matrix

$$\dot{x}_e = Y_k(q_D, \dot{q}_D) \theta_k \quad \theta_k = [\theta_{k1}, \theta_{k2}, \dots, \theta_{kj}]^T \in \mathbb{R}^j$$

Kinematic parameters, e.g. joint offsets & link lengths

$$\dot{x}_e = J_o \dot{x}_o$$

$$x_o \in \mathbb{R}^p$$

Object's center of mass

J_o Grasp matrix

$$\dot{x}_o = \mathcal{R}(x_t) \dot{x}_t$$

Velocity of the tip of tool

$\mathcal{R}(x_t)$ Mapping matrix from the task space to object space

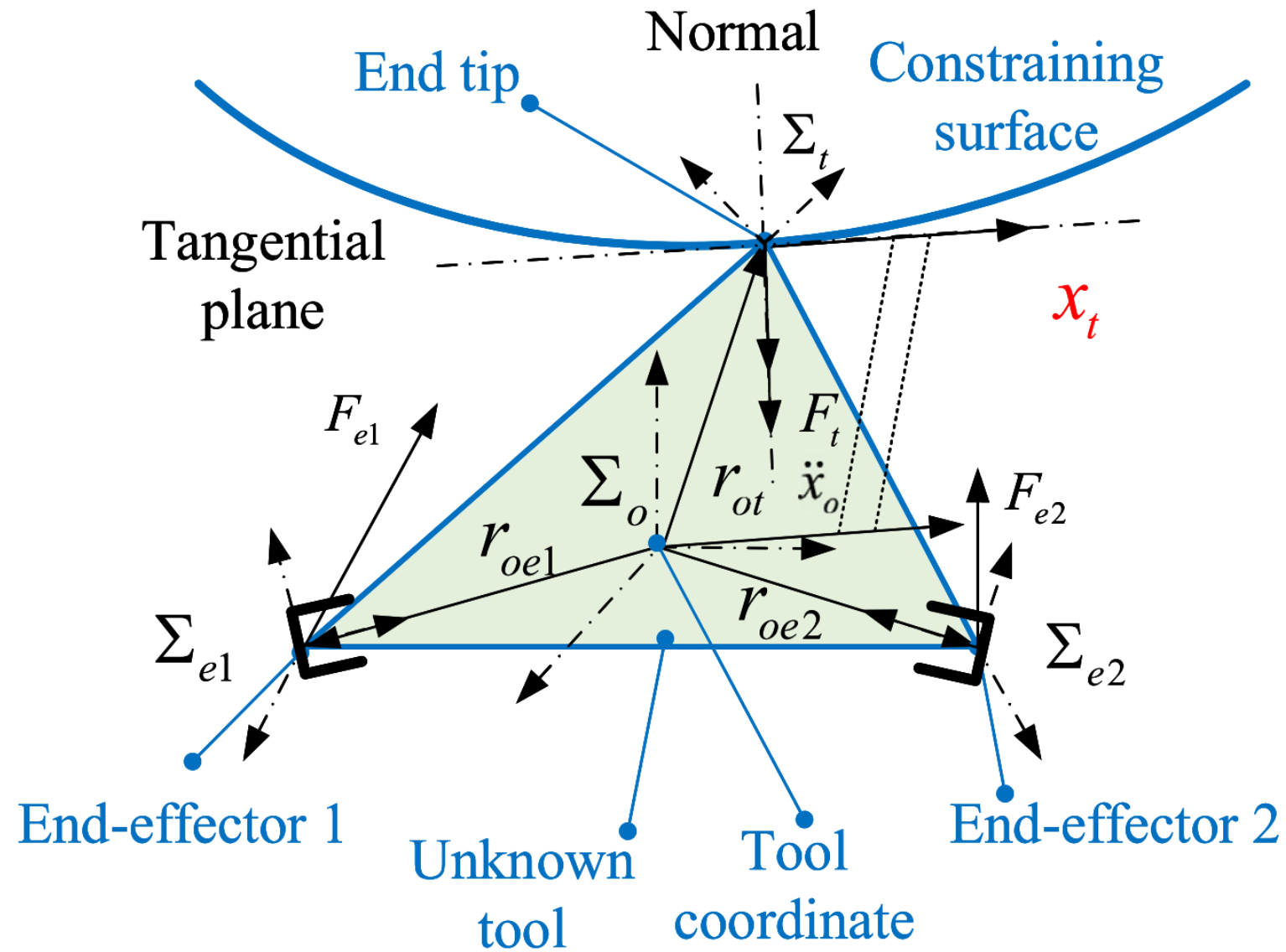


Fig. 2. Sketch of the forces acting on the unknown tool.

Dynamics

$$\tau \in R^{(n_1+n_2)}$$

Applied joint torques

$$F_e = [F_{e1}^T \quad F_{e1}^T]^T \in R^{2m \times 1}$$

Interacting forces on object

$$M_D(q_D)\ddot{q}_D + C_D(q_D, \dot{q}_D)\dot{q}_D + g_D(q_D) = \tau - J_D^T F_e$$

$$M_D(q_D) = \text{blockdiag}[M_1(q_1), M_2(q_2)] \in R^{(n_1+n_2) \times (n_1+n_2)}, \quad M_i(q_i) \in R^{n_i \times n_i} \quad \text{Inertial matrix}$$

$$C_D \dot{q}_D = [(C_1 \dot{q}_1)^{\check{\check{}}}, (C_2 \dot{q}_2)^{\check{\check{}}}]^T \in R^{(n_1+n_2) \times 1} \quad \text{Coriolis \& Centrifugal forces}$$

$$g_D = [g_1^T \quad g_2^T]^T \in R^{(n_1+n_2) \times 1} \quad \text{Gravitational forces}$$

Hybrid position/ force control: velocities & accelerations

Reference joint velocities

$$\begin{aligned}\dot{q}_r &= \hat{J}_D^\dagger \left(J_o \mathcal{R} \dot{x}_{tr} + \kappa N_{J_o^\dagger} \mathcal{F}^T \lambda_{FI} \right) + \left(I - \hat{J}_D^\dagger \hat{J}_D \right) \psi \\ &= \hat{J}_D^\dagger J_o \mathcal{R} \left[\underbrace{\dot{x}_{td} + \alpha (x_{td} - x_t)}_{\text{Tip position term}} - \underbrace{\beta R_t J_t^T \Delta \lambda_{Ft}}_{\text{Contact force term}} \right] + \underbrace{\kappa \hat{J}_D^\dagger N_{J_o^\dagger} \mathcal{F}^T \Delta \lambda_{FI}}_{\text{Internal force term}} + \left(I - \hat{J}_D^\dagger \hat{J}_D \right) \psi\end{aligned}$$

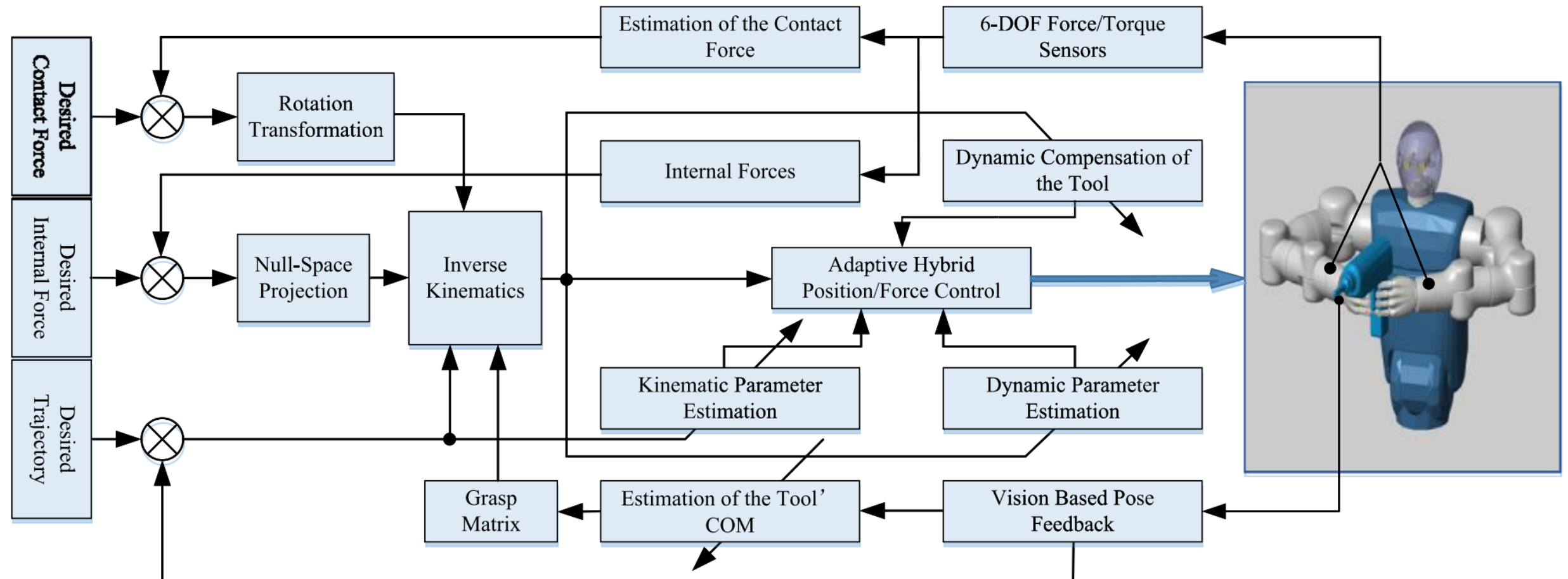
Reference joint accelerations

$$\begin{aligned}\ddot{q}_r &= \left(I - \hat{J}_D^\dagger \hat{J}_D \right) \dot{\psi} - \frac{d \left(\hat{J}_D^\dagger \hat{J}_D \right)}{dt} \psi + \frac{d \left(\hat{J}_D^\dagger J_o \mathcal{R} \right)}{dt} \left[\dot{x}_{td} + \alpha (x_{td} - x_t) - \beta R_t J_t^T \Delta \lambda_{Ft} \right] \\ &\quad + \hat{J}_D^\dagger J_o \mathcal{R} \left[\ddot{x}_{td} + \alpha (\dot{x}_{td} - \dot{x}_t) - \beta \left(R_t J_t^T \Delta \lambda_t + \frac{d \left(R_t J_t^T \right)}{dt} \Delta \lambda_{Ft} \right) \right] \\ &\quad + \kappa \frac{d \left(\hat{J}_D^\dagger N_{J_o^\dagger} \mathcal{F}^T \right)}{dt} \Delta \lambda_{FI} + \kappa \hat{J}_D^\dagger N_{J_o^\dagger} \mathcal{F}^T \Delta \lambda_I\end{aligned}$$

Hybrid position/ force control: Adaptive torque controller

$$\begin{aligned}
 \tau = & K_p s + \underbrace{Y_{mdr} \hat{\theta}_{mdr} + Y_{Jod} \hat{\theta}_{Jod} - Y_{ft} \hat{\theta}_{ft} \lambda_t + Y_{fI} \hat{\theta}_{fI} \lambda_I}_{\text{Dynamic compensation}} + \underbrace{\hat{J}_D^T \mathcal{F}^T (\Delta \lambda_I + \gamma \Delta \lambda_{FI})}_{\text{Internal force control}} \\
 & + \left(\mathcal{R}^{-1} J_o^\dagger \hat{J}_D \right)^T \left\{ \underbrace{K (\Delta \hat{x}_t + \alpha \tilde{x}_t)}_{\text{Tip position control}} - \underbrace{R_t J_t^T (\Delta \lambda_t + \gamma \Delta \lambda_{Ft})}_{\text{Contact force control}} \right\}
 \end{aligned}$$

Hybrid position/ force control: Block Diagram



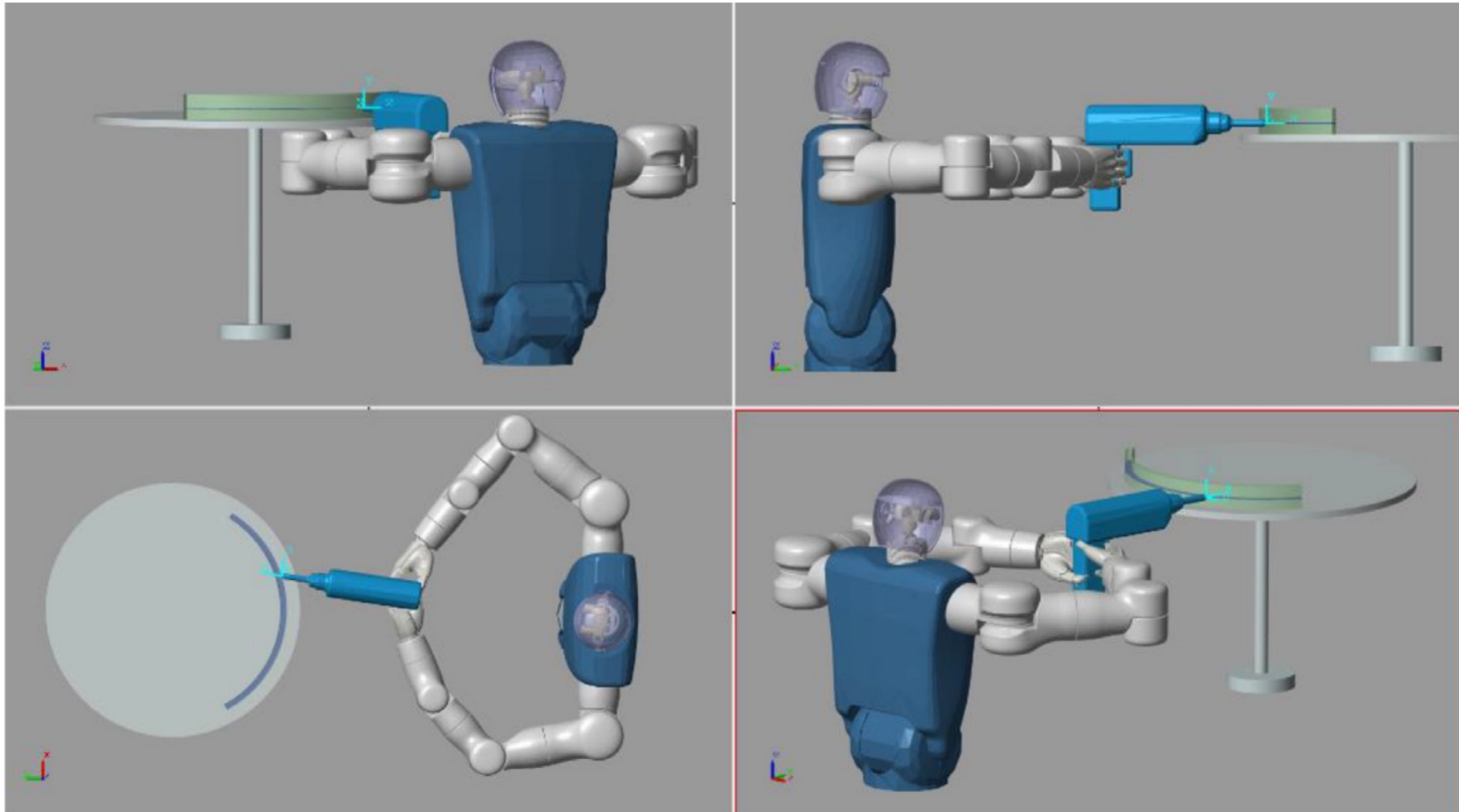


Fig. 8. Snapshot of the curved contact simulation.



Decoupled Motion and Force Control for Underactuated Robots: Accounting for Object Dynamics during Multi-Arm Manipulation

Niels Dehio, Joshua Smith, Dennis Wigand, Hsiu-Chin Lin, Michael Mistry, Jochen Steil



visit <https://cogimon.eu/>

<https://www.youtube.com/watch?v=z7HWrE-urDI>

DISTRIBUTED COOPERATION

Distributed Multi-Robot Cooperative Manipulation with Obstacle Avoidance and Internal Performance Optimisation

(Part 1 - Coordination OFF vs. ON)

Yanhao He
Institute of Control Systems
University of Kaiserslautern

COLLABORATIVE CONTROL

Admittance control for collaborative dual-arm manipulation

S. Tarbouriech, B. Navarro, P. Fraise, A. Crosnier,
A. Cherubini, D. Sallé



COLLABORATION: TASK PLANNING



Human-in-the-loop Robotic Manipulation Planning for Collaborative Assembly

Mohamed Raessa¹, Jimmy Chi Yin Chen², Weiwei Wan^{*13}, and Kensuke Harada¹³

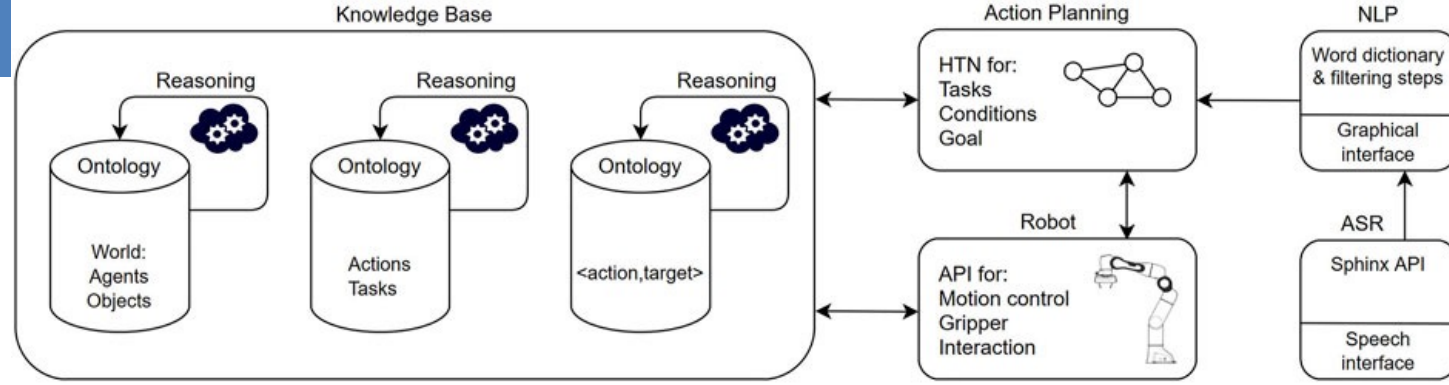
¹ Graduate School of Engineering Science, Osaka University

² University of California, Santa Cruz

³ National Inst. of AIST

Coordinating Shared Tasks in Human-Robot Collaboration by Commands

- Knowledge-based system architecture: supports reasoning, planning and knowledge integration
- Shared task coordination by human commands, either by a graphical interface or by speech
- Hierarchical Task Networks (HTN): another symbolic AI planning approach – can often be translated to PDDL Integrating new knowledge =>

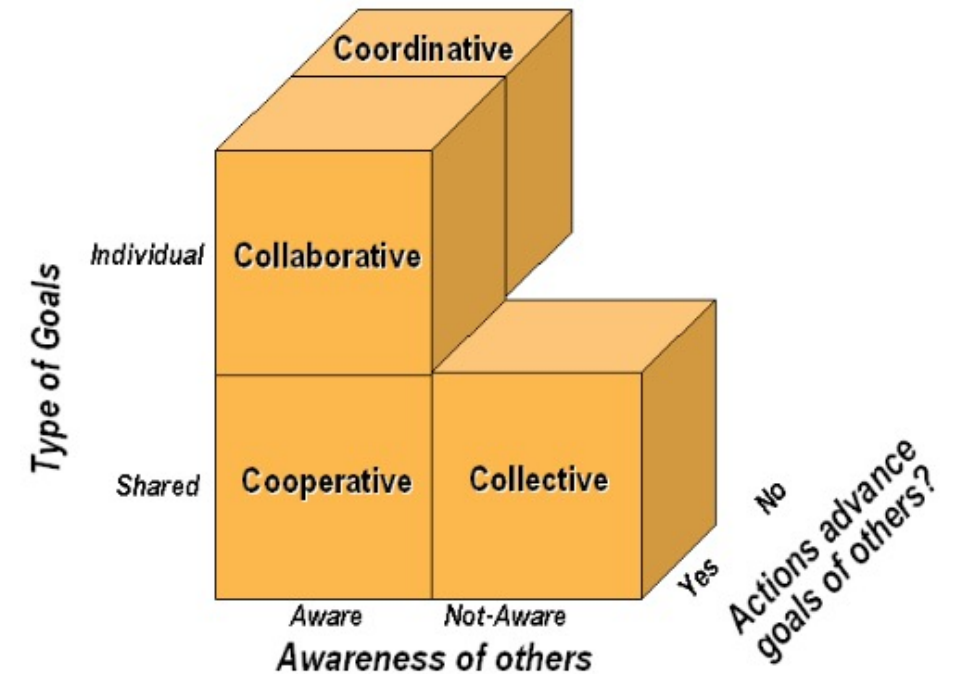


Action	Pre-conditions	Signature	Semantics	Format	Explanation
moveTo	isWithinReach isReady	Object	Come Go	move action	Move robot end-effector
graspObject	gripperEmpty isReady holdsObject	Object Robot	Pick Take	motion action gripper action	Grasps object
placeObject	isWithinReach isReady	Object Robot	Place Deposit	motion action gripper action	Places object
handOver	isWithinReach isReady humanPresent	Object Robot Human	Give Hand	motion action gripper action	Hand-over object
kitParts	isWithinReach isReady	Object Robot	Kit Stock	motion action gripper action	Pick and place objects
Target					
Parts	isWithinReach canBeGrasped	Object Robot Human	Bolt Bolts Tool	3D Pose	Location of parts
Box	isWithinReach isReady isEmpty	Object Robot	Box Kit Container	3D Pose	Location of box
Table	isWithinReach isReady isEmpty	Object Robot	Storage Kit_store Back	3D Pose	Pose on table
Human	isWithinReach isReady humanPresent	Object Human	Here Me	3D Pose	Human hand-over pose

Action	Format	Modality	Explanation
Primitive	Robot action	Software integration Python and ontology	Primitive robot actions can be included by function call from ontology to action library
Task	List of robot actions	Software integration Python and ontology	Higher level tasks can be included by defining a list of robot actions
Target			
Pose/object	3D pose	Robot hand-guiding	New targets are defined by hand-guiding the robot to a desired pose. This target is then recorded in the ontology
Other			
Reasoning rule	SWRL	Software integration Python and ontology	New reasoning rules are defined in the SWRL language and integrated to update the ontology
Synonym	Words	Ontology population	Synonyms to all actions and targets can be included by creating new ontology instances

Summary Multi Manipulator Manipulation

- Force Control (e.g. carry a heavy load together)
 - Centralized
 - De-centralized -> multi-agent control -> collaboration
 - Distributed Cooperation: share some information
- Position Control
 - Precisely follow pre-programmed trajectories
 - Motion planning: on-the-fly plan new trajectories for cooperation
- Sequential manipulation
- Task level coordination, collaboration & cooperation
- Whole-body control (e.g. dual-arms & mobile base)



WHOLE-BODY CONTROL

Whole-Body Control

- Plan & control for combined motion of manipulator and mobile base
- Particular popular for legged, especially humanoid robots
 - Tree-like kinematic structure – no loops!
- Also needed for aerial, underwater, surface vehicles and space robots:
 - Manipulation forces move the mobile base!
- Ground vehicles: non-holonomic kinematics restricts possible motions -> difficult and unpopular
 - Alternative: holonomic ground robots!
- MPC popular
- Reinforcement Learning very popular

OVERVIEW ON WBC SOFTWARE FRAMEWORKS

Name	License	Robot Model (Parser)
TSID	BSD 2	Pinnocchio (URDF)
ORCA	CeCILL-C	KDL/iDynTree (URDF)
iTaSC	LGPLv2.1 / BSD	KDL (URDF)
IHMC WBC	Apache / GPLv3	internal (URDF/SDF)
Drake	BSD 3	internal (URDF/SDF)
ControlIt!	LGPL	RBDL (URDF)

Mronga, D., Kumar, S., & Kirchner, F. (2022, May). Whole-body control of series-parallel hybrid robots. In *2022 International Conference on Robotics and Automation (ICRA)* (pp. 228-234). IEEE.



Fig. 3: (left) HRP-4 holding a large box with a human while walking (Agravante et al. (2019)) (right) HRP-2 pivoting a furniture (Murooka et al. (2017)).

Stasse, O., & Righetti, L. (2020). Whole-body manipulation. *Encyclopedia of Robotics*, 1-9.

