

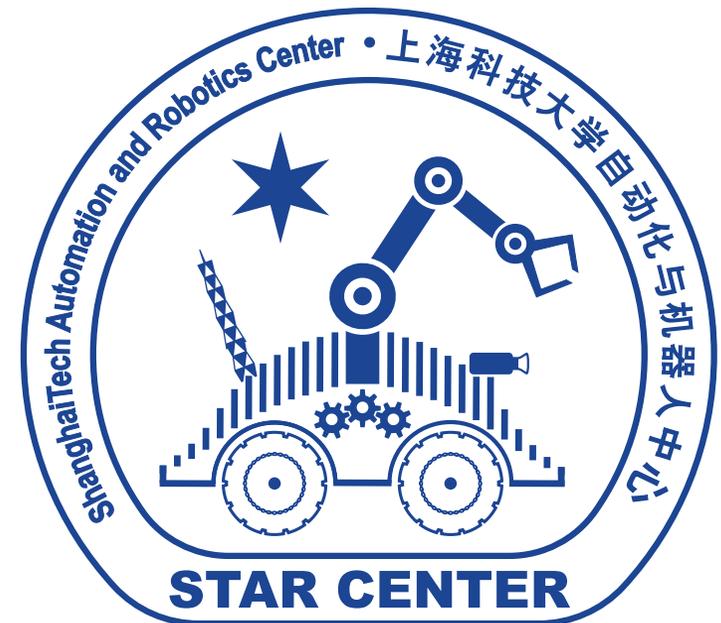


上海科技大学
ShanghaiTech University

CS283: Robotics Spring 2026

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ShanghaiTech University

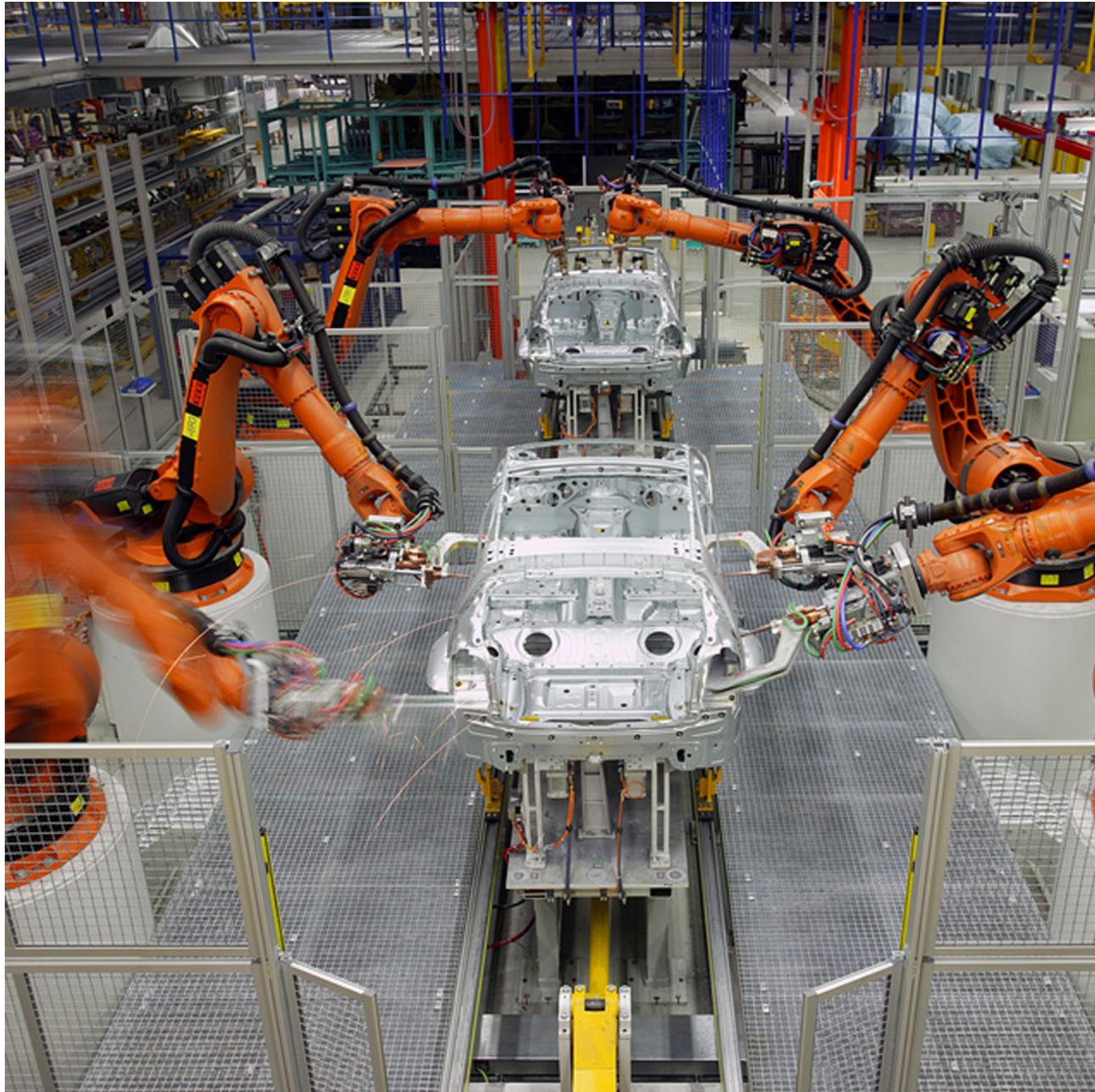


Outline

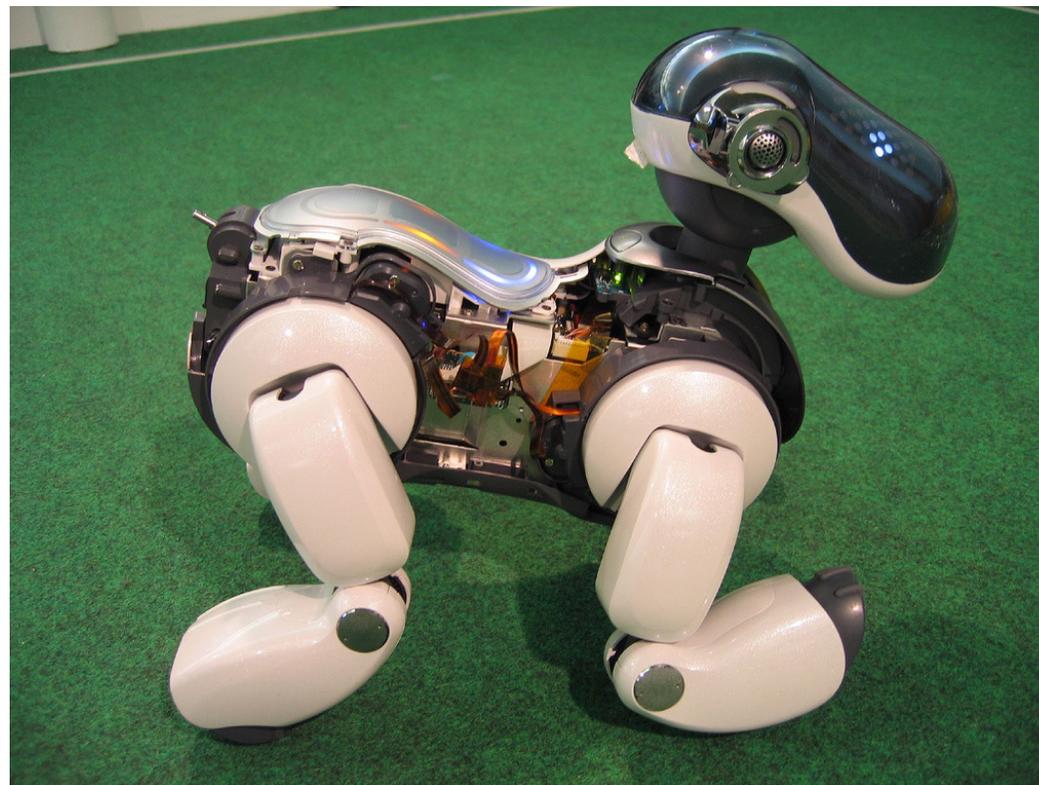
- What is a Robot?
- Why Mobile Robotics?
- Why Autonomous Mobile Robotics?
- Course Overview
- Brief History
- Software

What is a Robot?

Pictures on the following slides all from <http://commons.wikimedia.org>







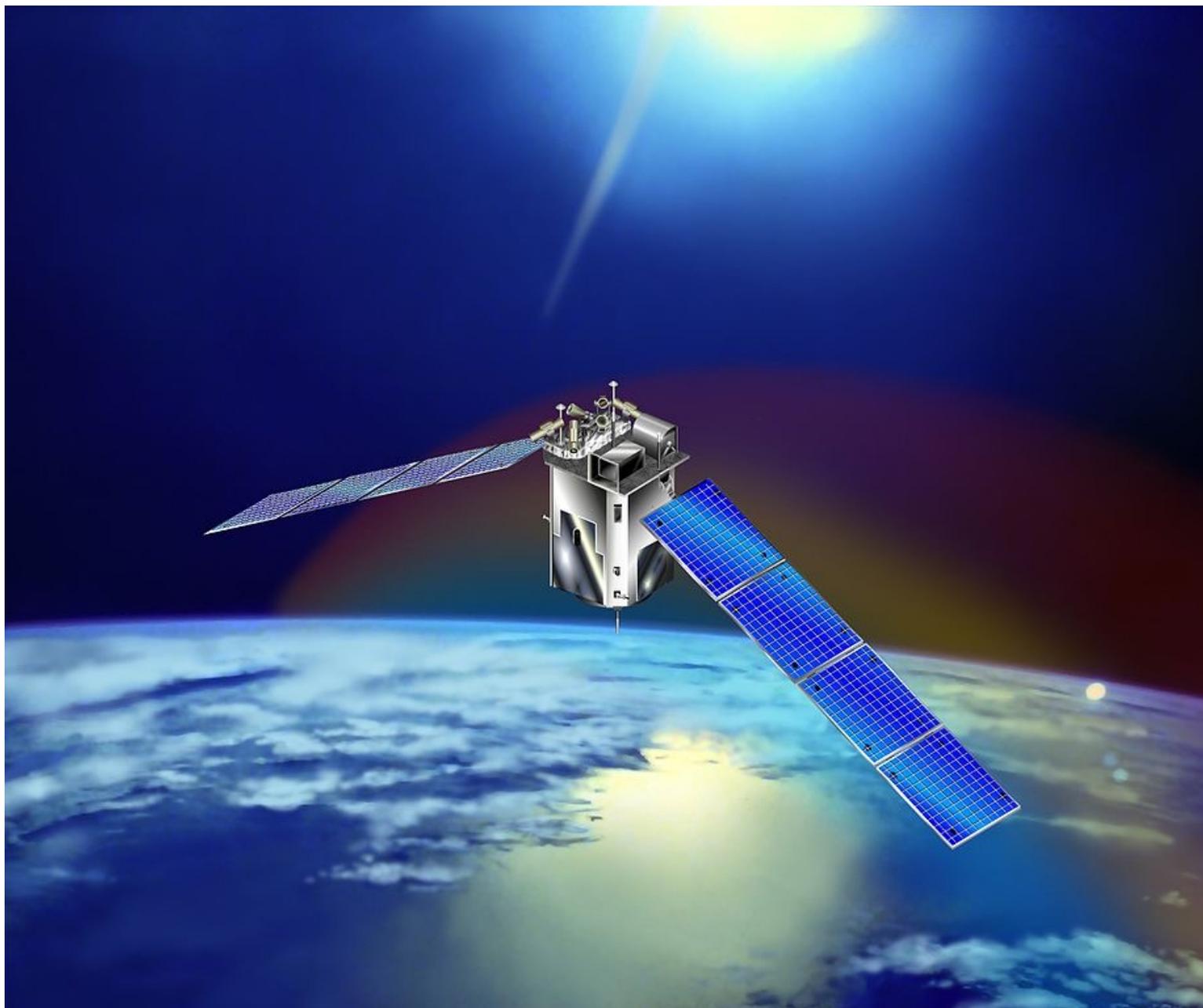




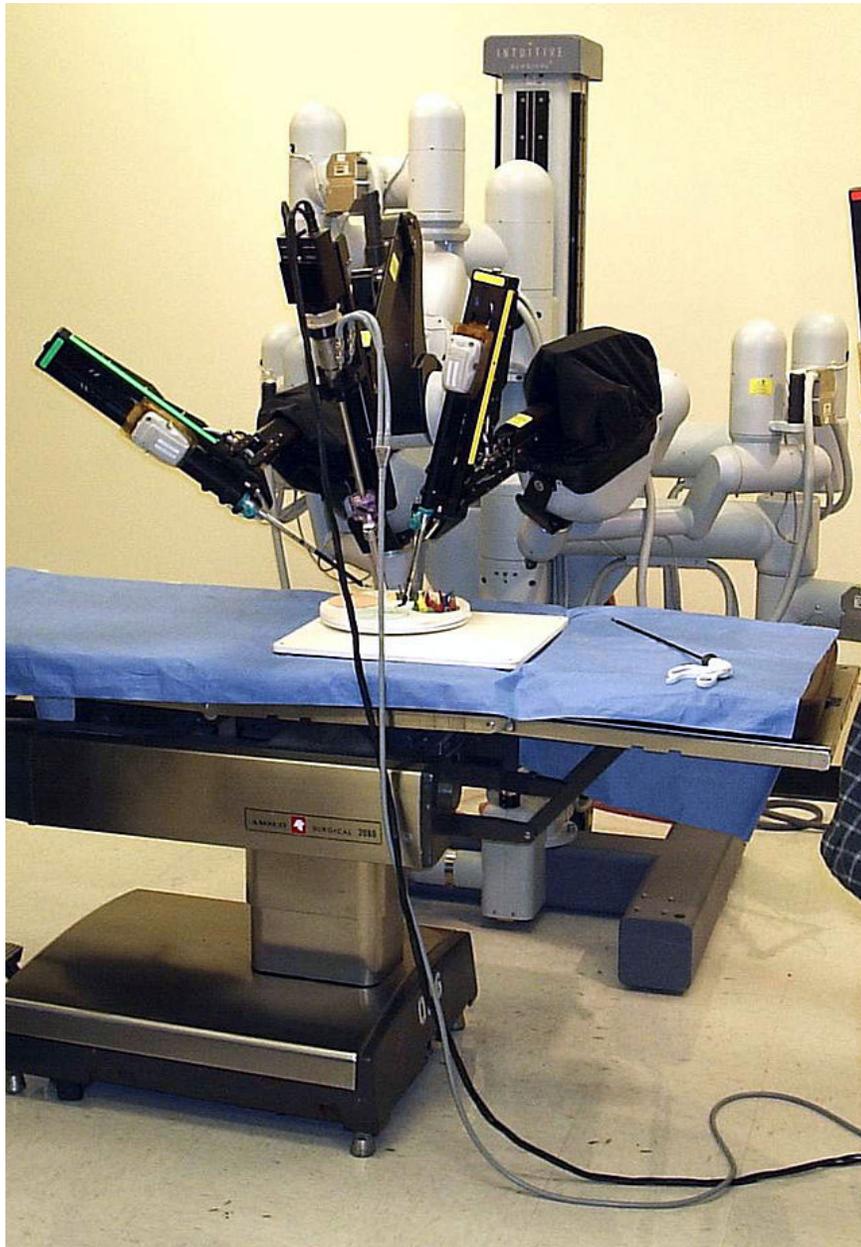






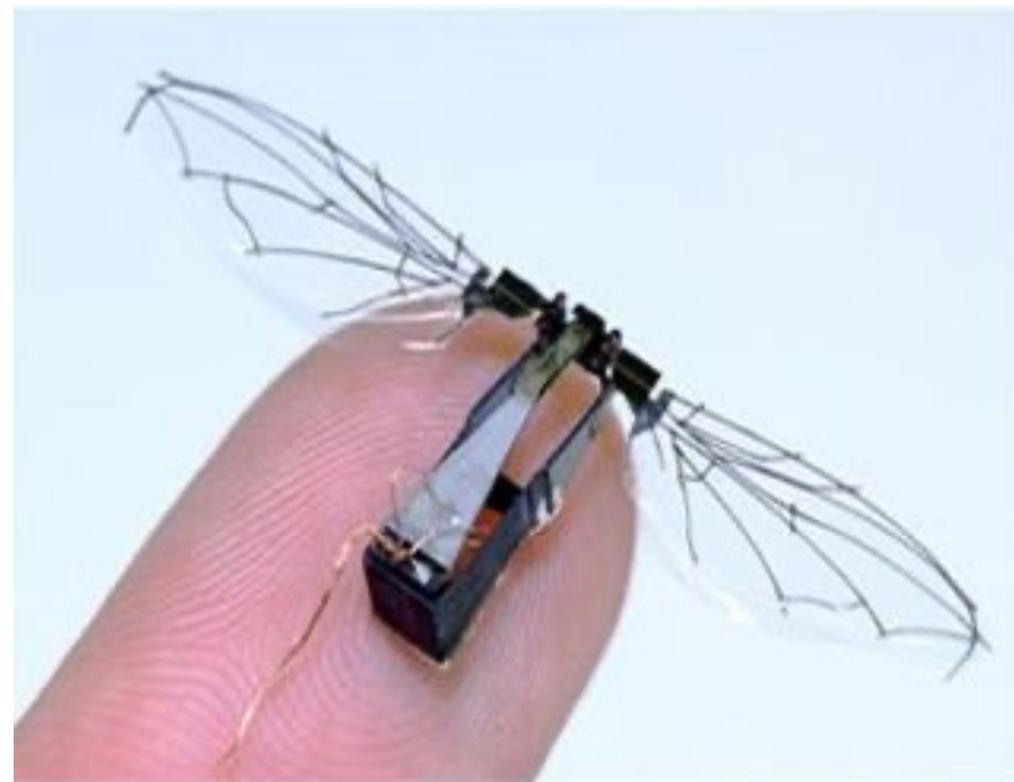
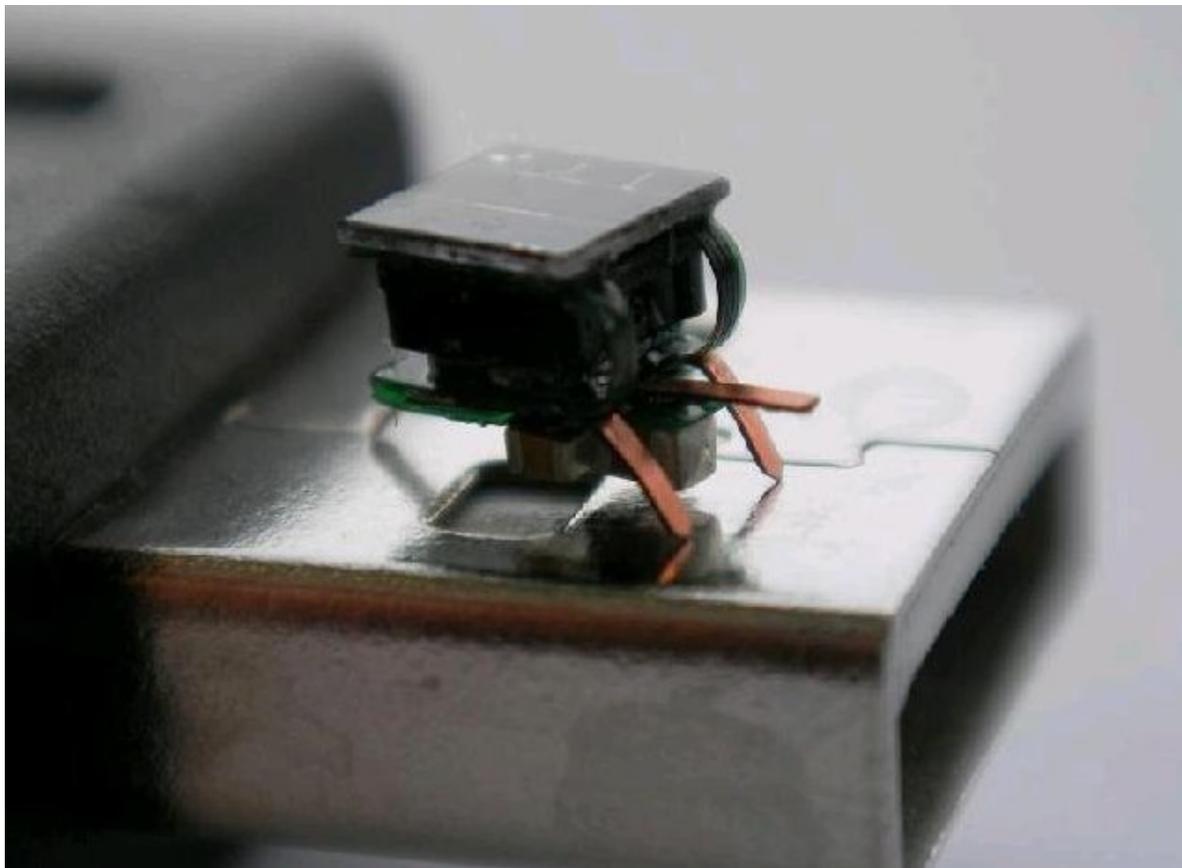












Recent prototype of the Harvard Microrobotic Fly, a three-centimeter wingspan flapping-wing robot.

Image Credit: Ben Finio, The Harvard Microrobotics Lab



Prof's Definition: A Robot is ...

A machine
capable of performing complex tasks
in the physical world,
that is using sensors to perceive the environment
and acts tele-operated or autonomous.

International Organization for Standardization: ISO 8373 Definition

- <https://www.iso.org/obp/ui/#iso:std:iso:8373:ed-2:v1:en>
- Robot
 - actuated mechanism programmable in two or more axes with a degree of autonomy, moving within its environment, to perform intended tasks
- Industrial Robot
 - automatically controlled,
 - reprogrammable,
 - multipurpose
 - manipulator,
 - programmable in three or more axes
 - which can be either fixed in place or mobile for use in industrial automation applications
- Service Robot
 - robot that performs useful tasks for humans or equipment excluding industrial automation applications

What is a robot – and what is not?



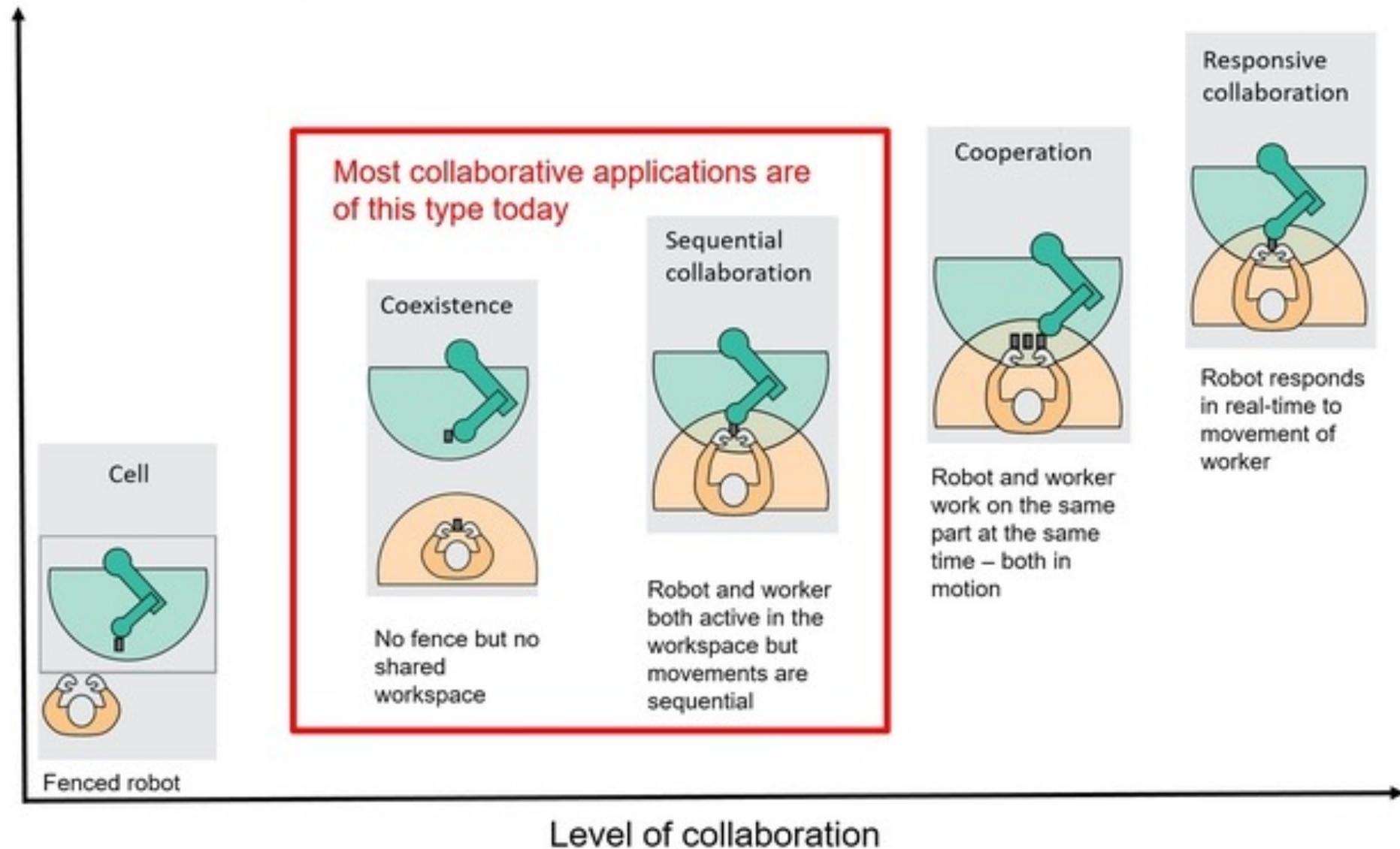
Image: Yaskawa

- **“Robot” defined by International Standards Organization ISO**

- **No robots:**
 - ⊗ software (“bots”, AI, Robotic Process Automation-RPA)
 - ⊗ remote-controlled drones, UAV, UGV, UUV
 - ⊗ autonomous cars
 - ⊗ ATMs, smart washing machines, etc.
 - ⊗ voice assistants

Types of collaboration with industrial robots

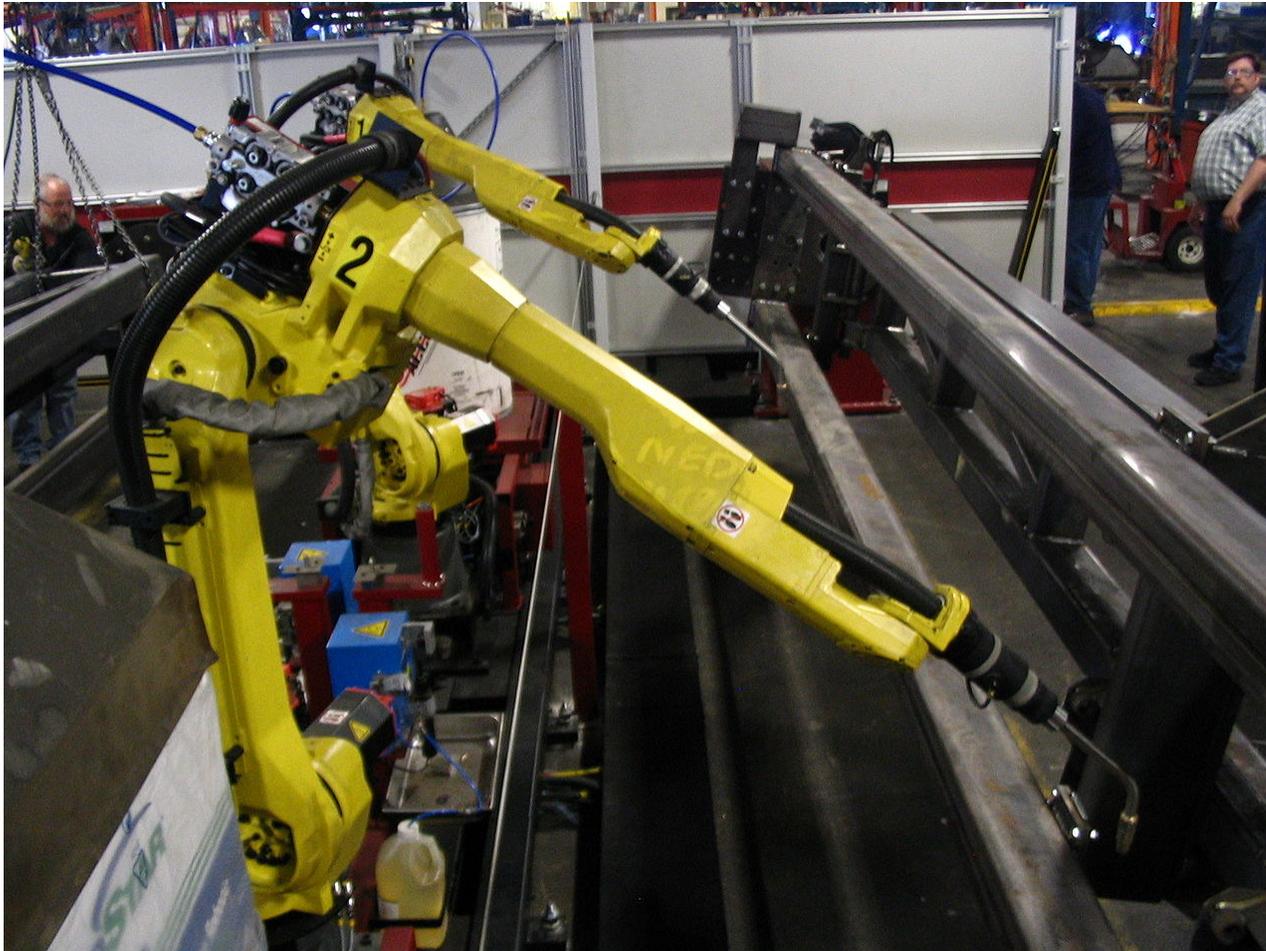
Requirement for intrinsic safety features vs. external sensors



Green area: robot's workspace; yellow area: worker's workspace

Source: IFR (classification), adapted and modified from Bauer et al. (2016).

Industry vs Mobile Robots



- Industrial Robots rule:
 - 2021: 3.5 million industrial robots installed
 - Over 0.5 million new robots that year!
 - China biggest robot market regarding annual sales - also fastest growing market worldwide
- Industrial Robots stay at one place!
- Almost all other robots move => **Mobile Robotics**

Continuous increase in operational stock



Operational stock of industrial robots - World

1,000 units

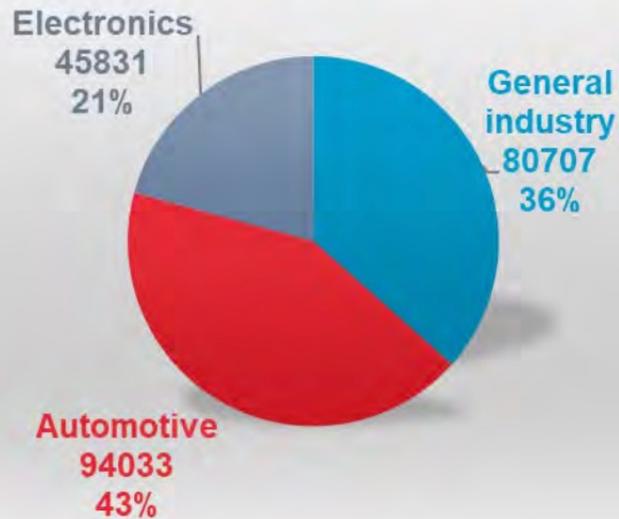


Source: World Robotics 2025

General industries are growing their market share

Shares of majors industries in 2014

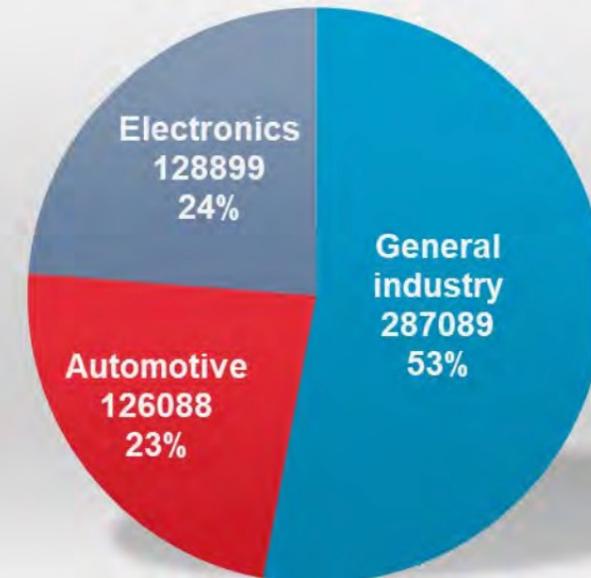
Installations of industrial robots by industry - World
units and percentage share



Source: World Robotics 2025

Shares of majors industries in 2024

Installations of industrial robots by industry - World
units and percentage share

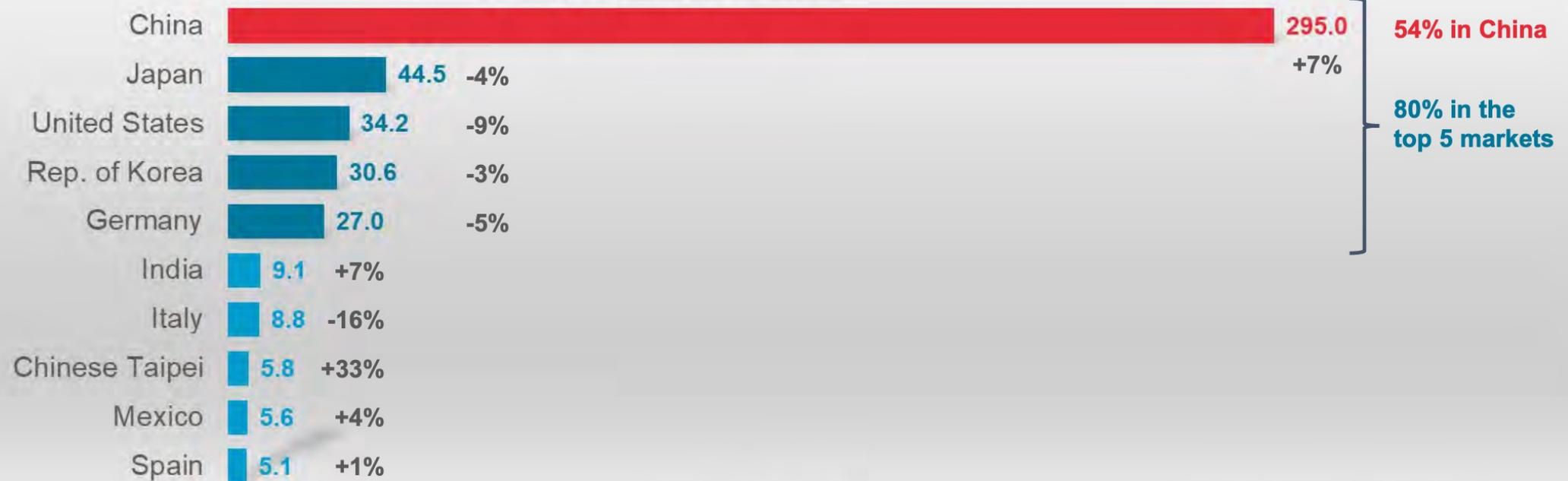


Source: World Robotics 2025

Top 10 markets - new installations



Annual installations of industrial robots
10 largest markets 2024



'000 of units

Source: World Robotics 2025

Growth in China comparable to global growth



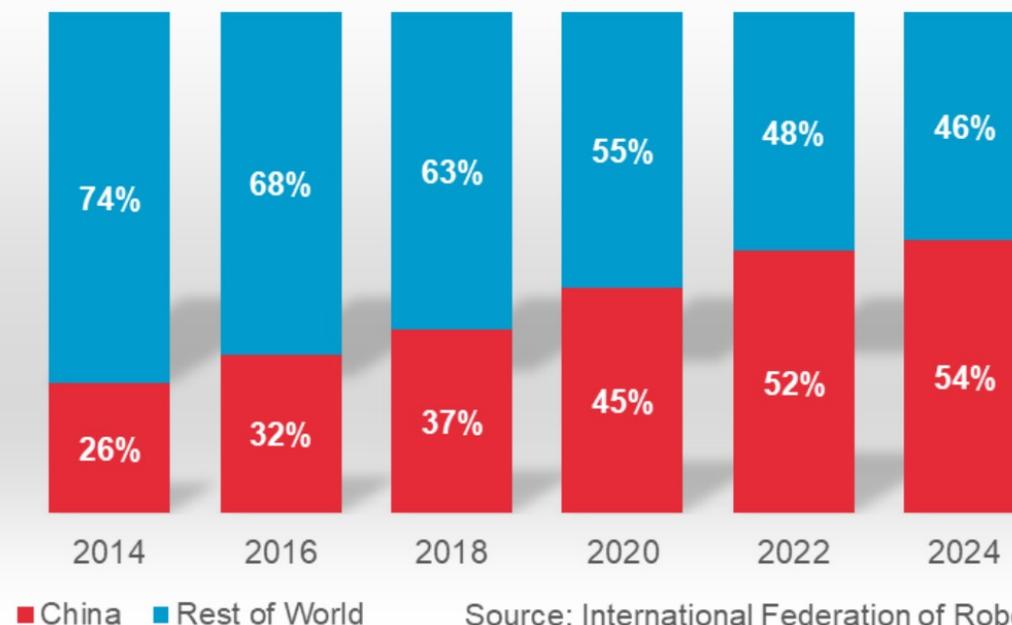
Share of Chinese suppliers at 57%

Annual installations of industrial robots - China



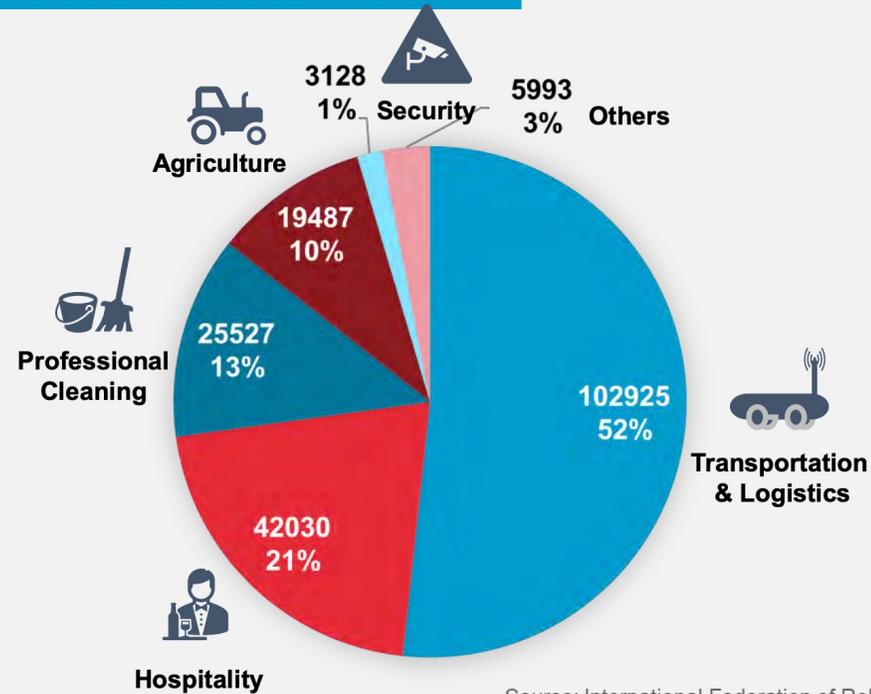
Increasing market shares of China

Share of Chinese installations vs. rest of world



Top 5 application groups for professional use Unit installations and shares

IFR
International
Federation of
Robotics



Source: International Federation of Robotics

Medical robots growing strongly: 16,700 new units - +91%



Surgery



+41%

Image: Kawasaki

Rehabilitation & non-invasive therapy



+106%

Image: Life Science Robotics

Diagnostics & Medical laboratory analysis



+610%

Image: ABB Robotics

Humanoid robots

- There is no massive use today but **serial production in preparation**
- **Manufacturers** are building **humanoid robots** for **R&D purposes** for several years and producing **on demand**
- **New companies** in the market do build **humanoids** at a **demonstrator** or **prototype stadium** for first trial applications
- **Application fields** of humanoids still have to be determined and proven in practice



Why Autonomous Mobile Robotics?

- Tele-operating robots: boring and inefficient
- Autonomous robots: Robots that act by their own reasoning
 - Human operator might be present: Gives high level tasks
- Why autonomy?
 - Autonomous behaviors might be **better** than remote control by humans
 - Remote control might be **boring** or **stressful** and **tiresome**
 - Human operators might be a **scarce** resource or **expensive**
 - Multi robot approaches: One operator for many robots
- Semi-autonomy:
 - Autonomous behaviors that help the operator, for example:
 - Way-point navigation, autonomous stair climbing, assisted manipulation
 - Gradual development from tele-operation to full autonomy possible

- Autonomous mobile robots move around in the environment. Therefore **ALL** of them:
 - They need to know **where** they **are**.
 - They need to know **where** their **goal** is.
 - They need to know **how** to get there.

- Autonomous mobile robots move around in the environment. Therefore **ALL** of them:
 - They need to know **where** they **are**.
 - They need to know **where** their **goal** is.
 - They need to know **how** to get there.
- Where am I?
 - Global Positioning System: outdoor, error measured in meters
 - Guiding system: (painted lines, inductive guides), markers, iBeacon
 - Model of the environment:
 - Map, Localize yourself in this model
 - Mapping: Build the map while driving

- Autonomous mobile robots move around in the environment. Therefore **ALL** of them:
 - They need to know **where** they **are**.
 - They need to know **where** their **goal** is.
 - They need to know **how** to get there.
- Where is my goal?
- Two part problem:
 - What is the goal?
 - Expressed using the world model (map)
 - Using object recognition
 - No specific goal (random)
 - Where is that goal?
 - Coordinates in the map
 - Localization step at the end of the object recognition process
 - User input

- Autonomous mobile robots move around in the environment. Therefore **ALL** of them:
 - They need to know **where** they **are**.
 - They need to know **where** their **goal** is.
 - They need to know **how** to get **there**.
- Different levels:
 - Control:
 - How much power to the motors to move in that direction, reach desired speed
 - Navigation:
 - Avoid obstacles
 - Classify the terrain in front of you
 - Follow a path
 - Planning:
 - Long distance path planning
 - What is the way, optimize for certain parameters

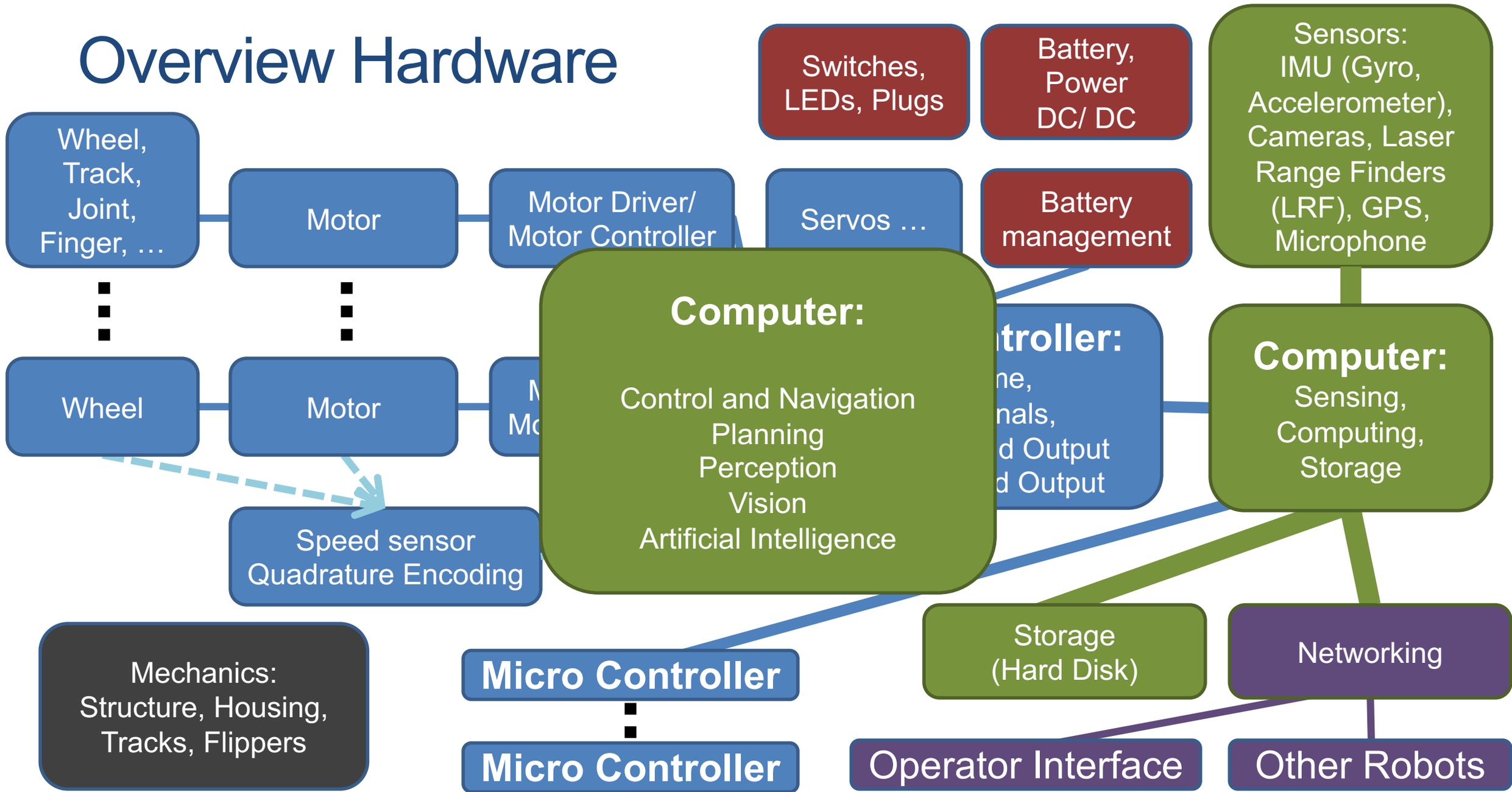
Most important capability
(for autonomous mobile robots)

How to get from place A to place B?
(safely and efficiently)

How to get from A to B?

**What are the components of a
ROBOT?**

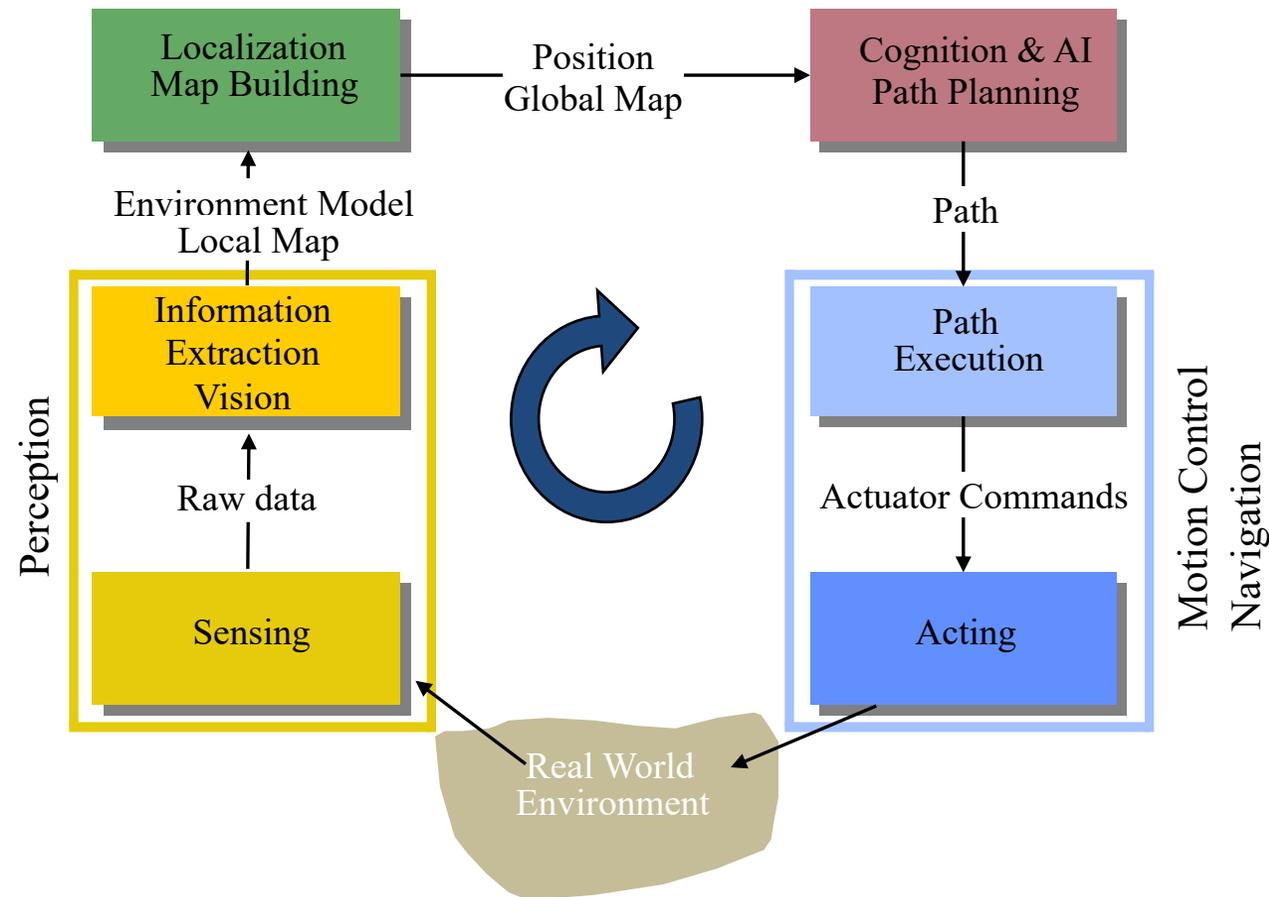
Overview Hardware



How to get from A to B?

**How to program an intelligent ROBOT
to go from A to B?**

General Control Scheme for Mobile Robot Systems



ADMINISTRIVIA

Teaching Plan

- Lectures
- Homework
 - Including one real Hardware Group Project
- Presentation about robotics paper (related to your project)
- Midterm and Final Exams
- Project...

Course Contents

- Robotics CS283 is about
 - Algorithms and software for
 - Mobile robots
 - Especially w.r.t:
 - Perception
 - Mapping/ SLAM
 - Navigation/ Planning/ Control
 - Autonomy
- Mobile Manipulation CS289:
 - Emphasis on manipulation
 - CS283 has double the credit points for project – higher emphasis – more work – better results expected!

Project

- 2 credit points!
- Work in groups, min 2 students, max 3 students!
- Next lecture: Topics will be proposed...
 - You can also do your own topic, but only after approval of Prof. Schwertfeger
 - Prepare a short, written proposal till next Tuesday!
- Topic selection: in 1-2 weeks!
 - One member writes an email for the whole group to Bichi: zhangbch2025 (at) shanghaitech.edu.cn ; Put the other group members on CC
 - Subject: [Robotics] Group Selection
- One graduate student from my group will co-supervise your project
- Weekly project meetings!
- Oral "exams" to evaluate the contributions of each member
- No work on project => bad grade of fail

Grading

- Grading scheme is not 100% fixed

- Approximately:

- Lecture:

50%

- Homework:

20%

- Midterm:

10%

- Final:

20%

- Project:

50%

- Paper Presentation:

5%

- Project Proposal:

5%

- Intermediate Report:

5%

- Weekly project meetings:

10%

- Final Report:

10%

- Final Demo:

10%

- Final Webpage:

5%

Getting Help

- Piazza:
 - For discussions and announcements
 - <https://piazza.com/shanghaitech.edu.cn/spring2025/cs283/home>
 - Ask questions regarding your reading assignments and homework
 - You are not allowed to give the solutions – just guidance
- Ask questions during the lecture!
- Upon request we can organize a tutorial session
- Only if everything else fails: write e-mails
- Office Hours Prof. Schwertfeger: Tuesday afternoon
- Office Hours TA Bichi Zhang: make appointment via email

Policy on Plagiarism

- The homework are individual tasks!
- You may discuss the ideas and algorithms of homework with others but:
 - At no time should you read the source code or possess the source files of any other person, including people outside this course.
 - We will **detect plagiarism** using automated tools and will **prosecute** all violations to the fullest extent of the university regulations, including failing this course, academic probation, and expulsion from the university.
- Homework, project submissions, etc. will be submitted through git – using gitlab. You will get accounts on:
 - <https://robotics.shanghaitech.edu.cn/gitlab>

Mobile Robotics

- Topic Robots and how to program them:
 - Applications of robotics, software design, locomotion, hardware, sensing, localization, motion planning, autonomy for mobile robots, manipulation
- **Literature:**
- Mobile Robotics Mathematics, Models, and Methods
 - Alonzo Kelly
 - ISBN 978-1-107-03115-9
- Introduction to Autonomous Mobile Robots
 - Roland Siegwart, Illah R. Nourbakhsh, Davide Scaramuzza
 - ISBN: 978-0-262-01535-6



Material

- Webpage
 - <https://robotics.shanghaitech.edu.cn/teaching/robotics2026> (currently down)
 - Slides will be available on the webpage
- Forum
- Where to find us:
Office: SIST 1D 201.A
Lab: SIST 1D 203
- E-Mail:
 - soerensch@ShanghaiTech.edu.cn
- Wechat group: >>>>>>>>

Group: Robotics 2026



Prerequisite: Robot Operating System 2 !

- Program in C++ (or python) and ROS 2 (<https://docs.ros.org/>)
- Recommended: Operating System Ubuntu Linux (www.ubuntu.com)
 - **Recommended option:** Dual boot on your own Laptop/ Computer – needs min. 40 GB from HD
 - Virtual Machine will perform poorly for some HW requiring to run a robot simulator
- ROS 2 version: We strongly suggest Humble – with Ubuntu 24.04 or 22.04
- ROS 2 also supports Windows and MacOS – but we will not offer any help/ user support for these – use at your own risk – Ubuntu/ Linux is suggested!
 - Certain libraries (e.g. pcl) are Linux only on ROS 2
- Other tools: git, LaTeX, ...

Schedule

- May change – always check on webpage for most recent version!

	Classes	Project	Class Topic	Project Activity	HW
2026-03-03	1		Introduction		
2026-03-05	2		Kinematics		
2026-03-10	3		Sensors 1		HW 1 due
2026-03-12	4		Sensors 2 & Hough Transform		
2026-03-17	5		Perception		
2026-03-19	6		Maps & Map Rep. & Signed Dist	1st Project meeting	
2026-03-24	7		ICP		
2026-03-26		1		Project Proposal Due	
2026-03-31		2			
2026-04-02		3			HW 2 due
2026-04-07	8		Localization	2nd Project meeting	
2026-04-09	9		Midterm		
2026-04-14	10		SLAM I		
2026-04-16	11		SLAM II	3rd Project Meeting	
2026-04-21	12		Control	Paper Presentations	HW 3 due
2026-04-23	13		Mechatronics	Paper Presentations	
2026-04-28	14		Vision I	Paper Presentations	
2026-04-30		4			
2026-05-05		5			
2026-05-07	15		Vision II		
2026-05-12	16		Reinforcement Learning	4th Project meeting	HW 4 due
2026-05-14		6			
2026-05-19		7			
2026-05-21		8		Project Intermediate Report Due	
2026-05-26		9		5th Project meeting	
2026-05-28		10			
2026-06-02		11			
2026-06-04		12			HW 5 due
2026-06-09		13		6th Project meeting	
2026-06-11		14			
2026-06-16		15			
2026-06-18		16			
2026-06-23			Final	Demo; Webpage; Final Report Due	
2026-06-25					
2026-06-30					
2026-07-02					

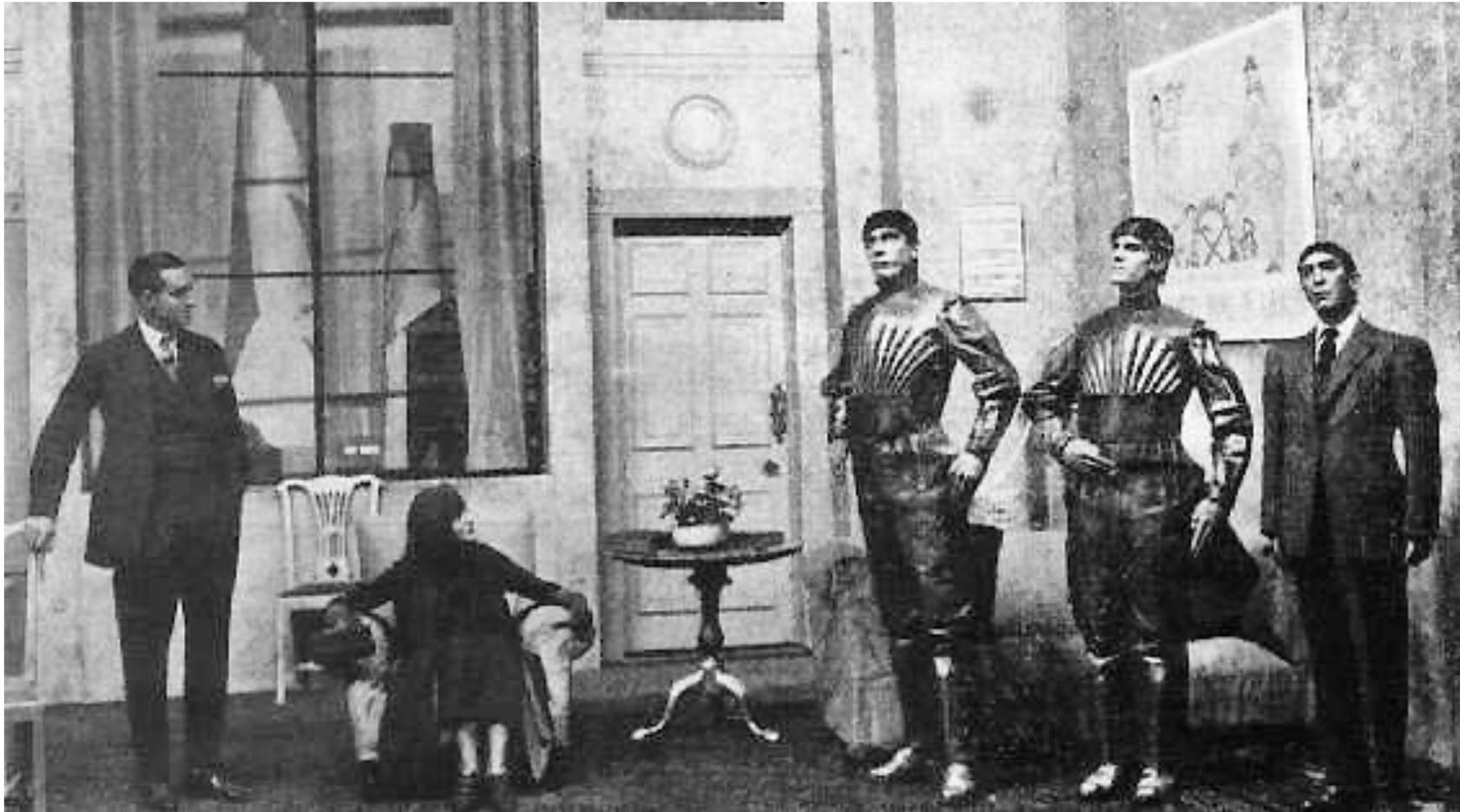
For this week

- Organize access to the two text books
- Do HW1: due Friday, March 10, 23:59
 - For the dual-boot installation of Ubuntu:
 - Backup your all your data
 - Free enough space (40 GB)
 - Download Ubuntu

BRIEF HISTORY

Brief History

Robota “forced labor”: Czech, Karel Čapek R.U.R. 'Rossum's Universal Robots' (1920).

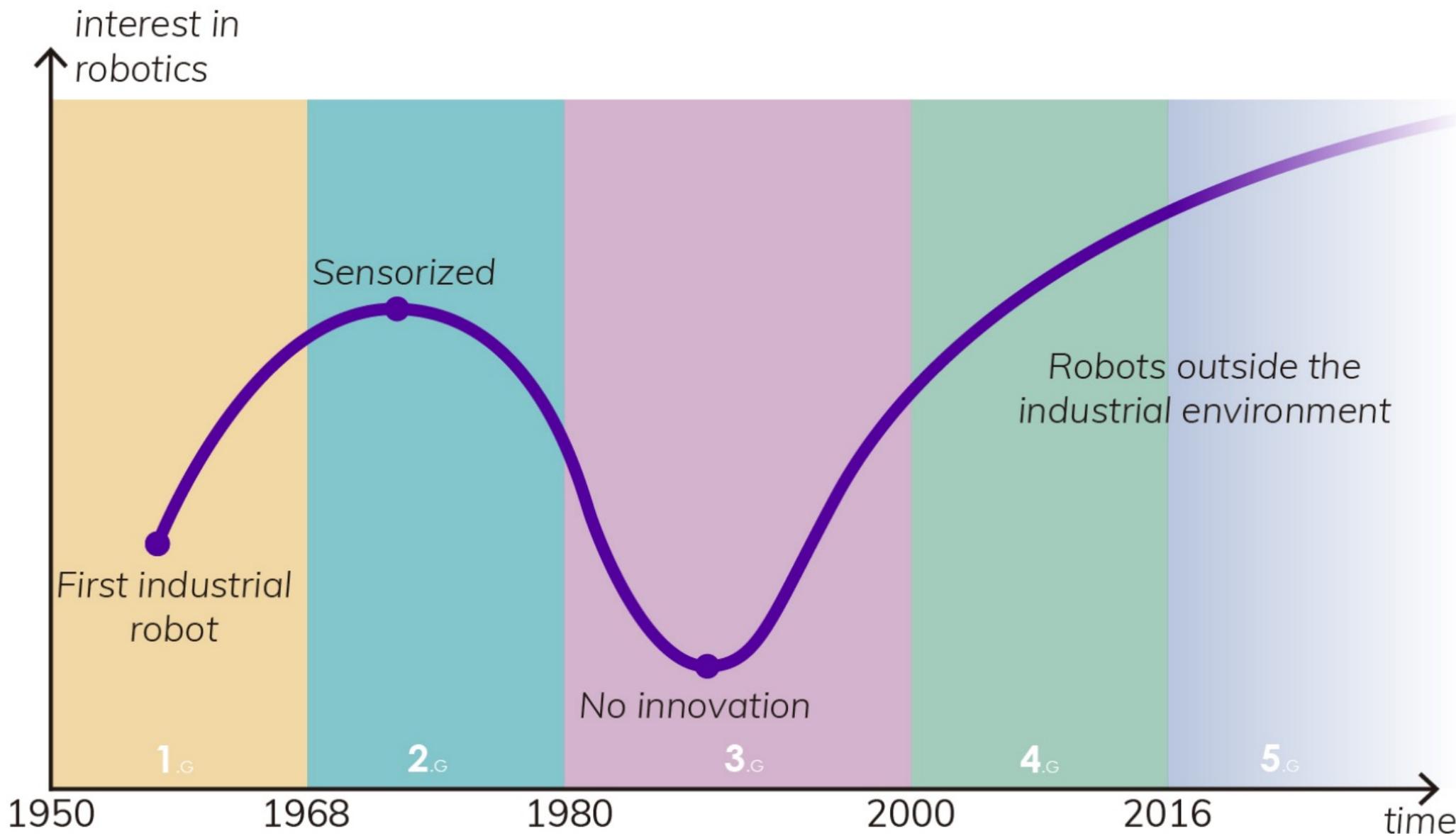


Isaac Asimov - Three Laws of Robotics (1942)

1. A robot may not injure a human being or, through inaction, allow a human being to come to harm.
2. A robot must obey the orders given to it by human beings, except where such orders would conflict with the First Law.
3. A robot must protect its own existence as long as such protection does not conflict with the First or Second Law.
0. A robot may not harm humanity, or, by inaction, allow humanity to come to harm.

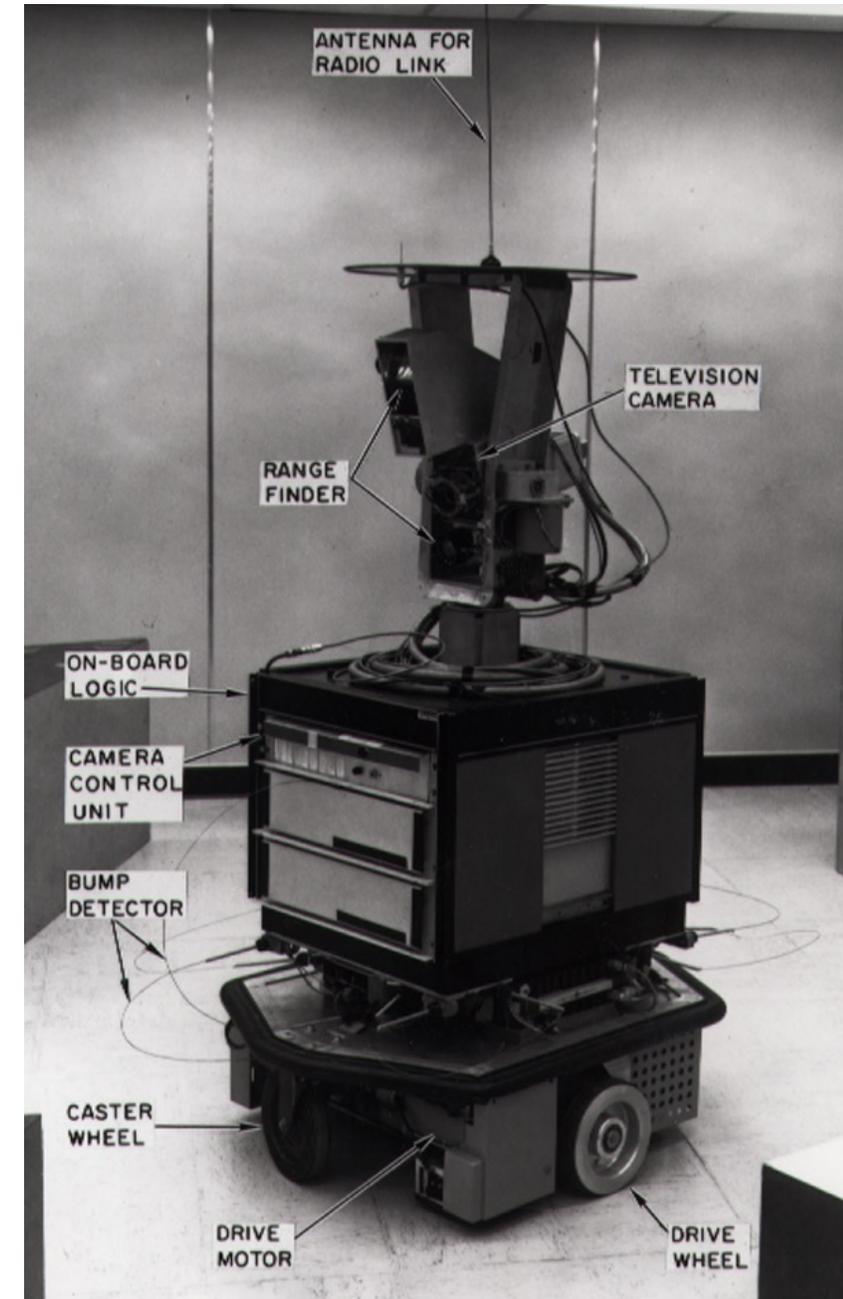
History

- First electronic autonomous robots 1949 in England (William Grey Walter, Burden Neurological Institute at Bristol)
 - three-wheeled robots: drive to recharging station using light source (phototaxis)
- Turing Test: 1950 (British mathematician Alan Turing)
- Unimate: 1961 lift hot pieces of metal from a die casting machine and stack them. First industry robot. Inventor: George Devol, user: General Motors.
- Lunokhod 1: 1970, lunar vehicle on the moon (Soviet Union)
- Shakey the robot: 1970
- 1989: Chess programs from Carnegie Mellon University defeat chess masters
- Aibo: 1999 Sony Robot Dog
- ASIMO: 2000 Honda (humanoid robot)



Shakey the robot (1970)

- First general-purpose mobile robot to be able to reason about its own actions
- Advanced hardware:
 - radio communication
 - sonar range finders
 - television camera
 - on-board processors
 - bump detectors
- Advanced software:
 - Sensing and reasoning
- Very big impact
- <https://robotics.shanghaitech.edu.cn/static/videos/Shakey.mp4>



SOFTWARE

Robot Software: Tasks/ Modules/ Programs (ROS: node)

Support

- Communication with Micro controller
- Sensor drivers
- Networking
 - With other PCs, other Robots, Operators
- Data storage
 - Store all data for offline processing and simulation and testing
- Monitoring/ Watchdog

Robotics

- Control
- Navigation
- Planning
- Sensor data processing
 - e.g. Stereo processing, Image rectification
- Mapping
- Localization
- Object Recognition
- Mission Execution
- Task specific computing, e.g.:
 - View planning, Victim search, Planning for robot arm, ...

Software Design

- Modularization:
 - Keep different software components separated
 - 😊 Keep complexity low
 - 😊 Easily exchange a component (with a different, better algorithm)
 - 😊 Easily exchange multiple components with simulation
 - 😊 Easily exchange data from components with replay from hard disk instead of live sensor data
 - 😊 Multiple programming teams working on different components easier
 - Need: Clean definition of interfaces or exchange messages!
 - Allows: Multi-Process (vs. Single-Process, Multi-Thread) robot software system
 - Allows: Distributing computation over multiple computers

ROS 1 vs ROS 2

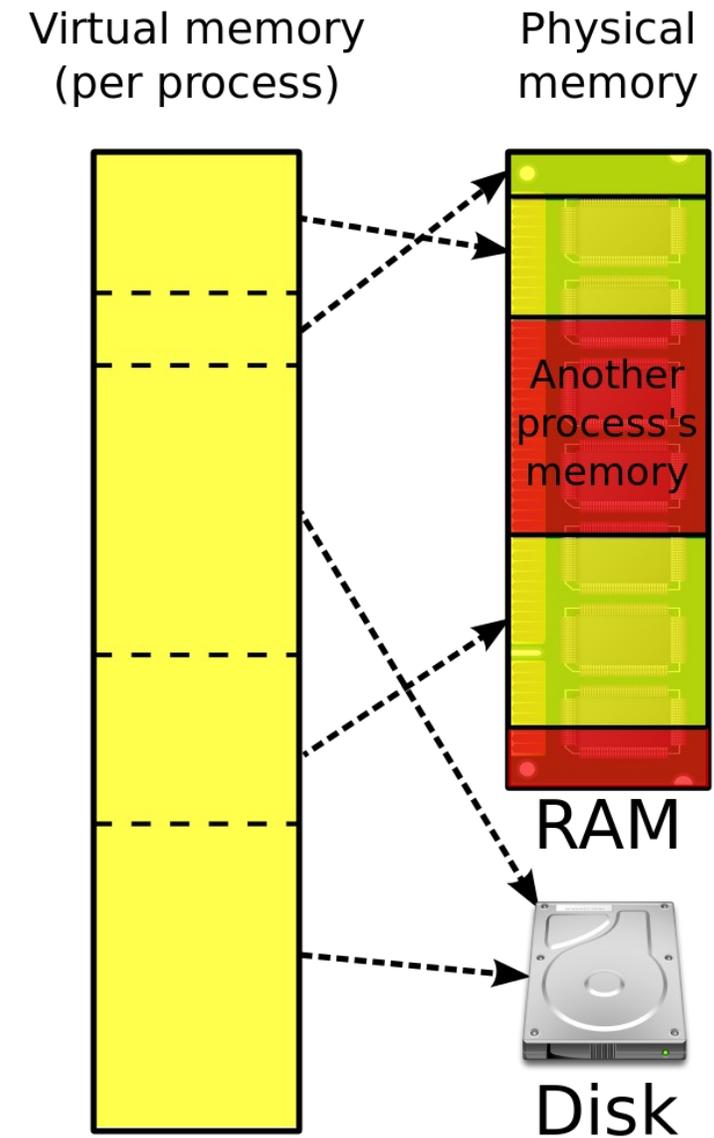
- ROS 1 developed since 2007 – but end of life scheduled for 2025
- ROS 2 developed since 2015
- Advantages/ changes ROS 2:
 - Supports more OS's (Windows, MacOS)
 - Core written in C, bindings (e.g. C++, python) more consistent
 - Modern C++ interface (C++11, C++17)
 - OOP kind of enforced (code quality)
 - ROS2 Components (similar to ROS1 nodelets) enforced -> more performant intra-process communication
 - Communication via DDS (Data Distribution Service) – no more ROS master – better, following industry standards
 - Quality of Service (QoS) for communication (e.g. accept lost messages)
 - More modern build system (Ament instead of catkin)
 - Ros1 bridge: have a system run ROS1 and ROS2 with communication between nodes ... (as a “hack” for the transition)

Programming review

- Process vs. Thread
- C++ Object Orientation
- Constant Variables
 - const-correctness
- C++ Templates
- Shared Pointer
- Objective:
 - Prerequisites for understanding ROS.
 - Understand how we can efficiently retrieve and transfer data in ROS.

Process

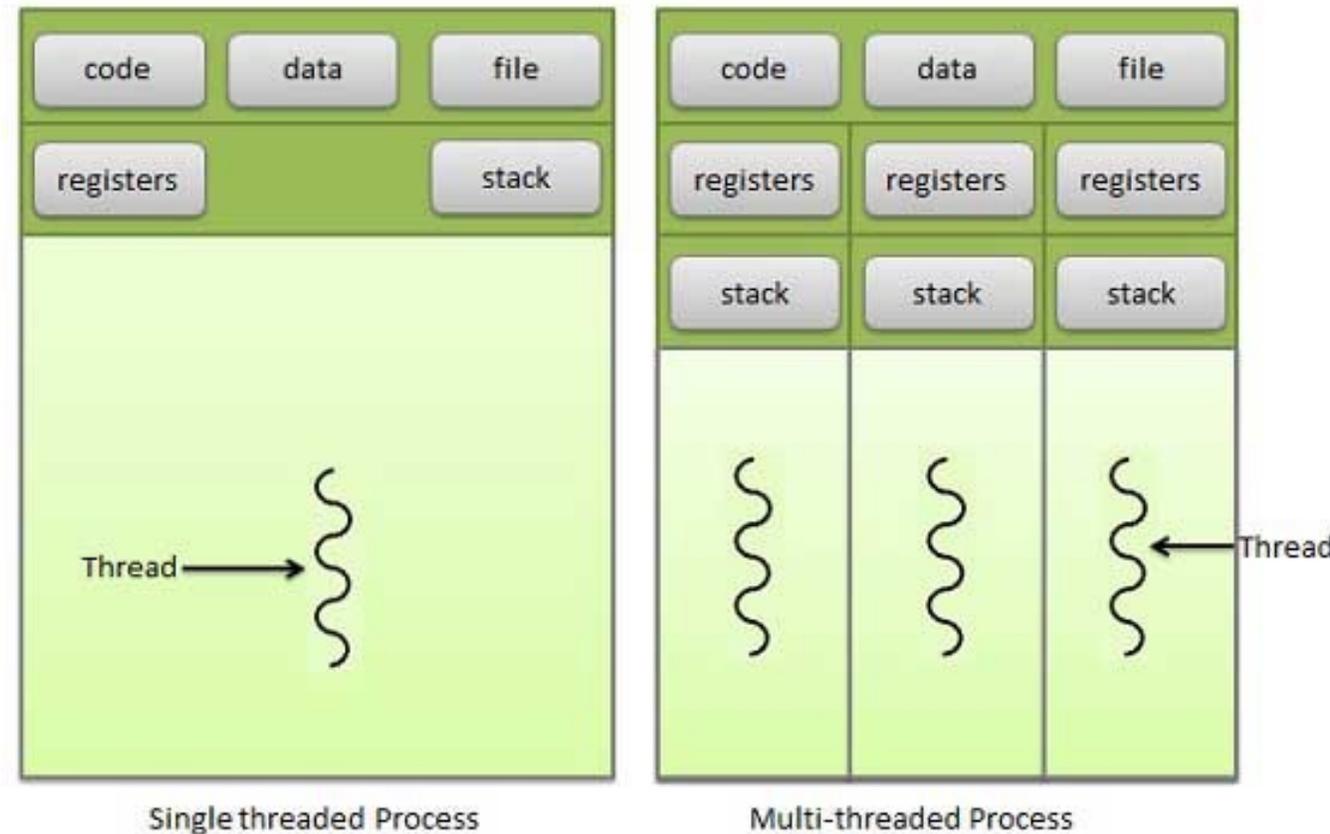
- Execution of one instance of a computer program
- Virtual memory:
 - Contains only code and data from this program, the libraries and the operating system
 - Other processes (programs) can not access this memory (shared memory access is possible but complicated)
- Operating system gives each process equal amount of processing time (scheduling) – if the processes need it
 - Good support from the operating system to give certain processes higher or lower priority
 - Linux console program to see processes: **top**



(From Wikipedia)

Multi-Threading

- In one process, multiple threads => parallel execution
- 😊 Code and Memory is shared => easy exchange of data, save mem.
- 😞 Synchronization can be tricky (mutex, dead lock, race condition)
- 😞 If one thread crashes, the whole process (all threads) die



(from <http://www.tutorialspoint.com>)

Processes and Threads in Robotics - Messages

- Robot Operating System (ROS): Multiple Processes:
 - Each component runs in its own process: called **node**
 - A node can have multiple threads => faster computation
 - Nodes communicate using **messages**
 - A node can send (**publish**) **messages** under different names called **topic**
 - Nodes can listen to (**subscribe**) **messages** under different **topics**
 - **messages** have a type (e.g. sensor_msgs/Image) – a **topic** can only have one **type!**
 - The messages are transferred over the network (TCP/IP) => multiple computers work together transparently
 - ☹ Messages are serialized, copied and de-serialized even if both nodes on the same computer => slow (compared to pointer passing)
 - Optimization: ROS 2 uses Component architecture: run different nodes in the SAME process => fast communication

C++ Templates

- Functions and classes that operate with generic types
- Function or class works on many different data types without rewrite
 - `template <typename T> int compare(T v1, T v2);`
 - Type of T is determined during compile time => errors during compilation (and not run-time)
 - Any type (type == class) that offers the needed methods & variables can be used
 - Usage: `compare<string>(string(“string number one”), “hello world”);`
 - Explicit declaration: `typename T = string`
 - `typename T` can (most often) deducted by the compiler from the argument types
- Class template:
 - ```
template <typename T> class myStuff{
 T v1, v2;
 myStuff(T var1, T var2){ v1 = var2; v2 = var2; }
};
```

# Template example

```
//This example throws the following error : call of overloaded 'max(double, double)' is ambiguous
template <typename Type>
Type max(Type a, Type b) {
 return a > b ? a : b;
}
```

```
#include <iostream>

int main(int, char**)
{
 // This will call max <int> (by argument deduction)
 std::cout << max(3, 7) << std::endl;
 // This will call max<double> (by argument deduction)
 std::cout << max(3.0, 7.0) << std::endl;
 // This type is ambiguous, so explicitly instantiate max<double>
 std::cout << max<double>(3, 7.0) << std::endl;
 return 0;
}
```

# Constant Variables

- Declare variables that do not change (anymore) in the code: `const`
  - Works for variables and objects
  - Const Objects:
    - Only methods that do not change any variable of the object may be called =>
    - Those methods have to be declared `const`
  - Used for program-correctness
  - Especially for multi-threading:
    - Share the data (e.g. image)
    - Make it read only via `const`
    - => no side-effects between different threads
1. `const int x = 5; // x may not be changed`
  2. `int * someValue = &x; // pointer – compilation error!!`
  3. `const int * pointy = &x; // good`
  4. `*pointy = 8; // error – pointing to const!`
  5. `int y = 4;`
  6. `pointy = &y; // from non const to const is always possible!`
  7. `const int * p2 const = &y; // pointing to const variable and p2 is also const`
  8. `p2 = &x; // error – p2 is const`

# Shared Pointer

- C++ Standard Library (std): heavily templated part of C++ Standard (many parts used to be in boost library)
- Pointer: address of some data in the heap – in the virtual address space
- Space for data has to be allocated (reserved) with: `new`
- After usage of data it has to be destroyed to free the memory: `delete`
- Problem: Data (e.g.) image is shared among different modules/ components/ threads. Who is the last user – who has to delete the data?
  - Shared pointer: counts the number of users (smart pointers); upon destruction of last user (smart pointer) the object gets destroyed : called “Reference counting”
  - Problem: Shared pointer needs to know the destructor method for the pointer =>
  - Shared pointer is a templated class: Template argument: class type of the object pointed to
  - Shared pointer can also point to const object!