

# Discussion 12 - Virtual Memory

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CS 110 COMPUTER ARCHITECTURE

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# Review

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What is virtual memory ?

- An intermediate translation layer
- Provides an abstraction for dedicated memory space
- A mapping mechanism to isolate the applications from physical memory

# Review

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## Why involve virtual memory ?

- Location Independent
- Multitasking
- Protection
- Sharing
- .....

# Implementation

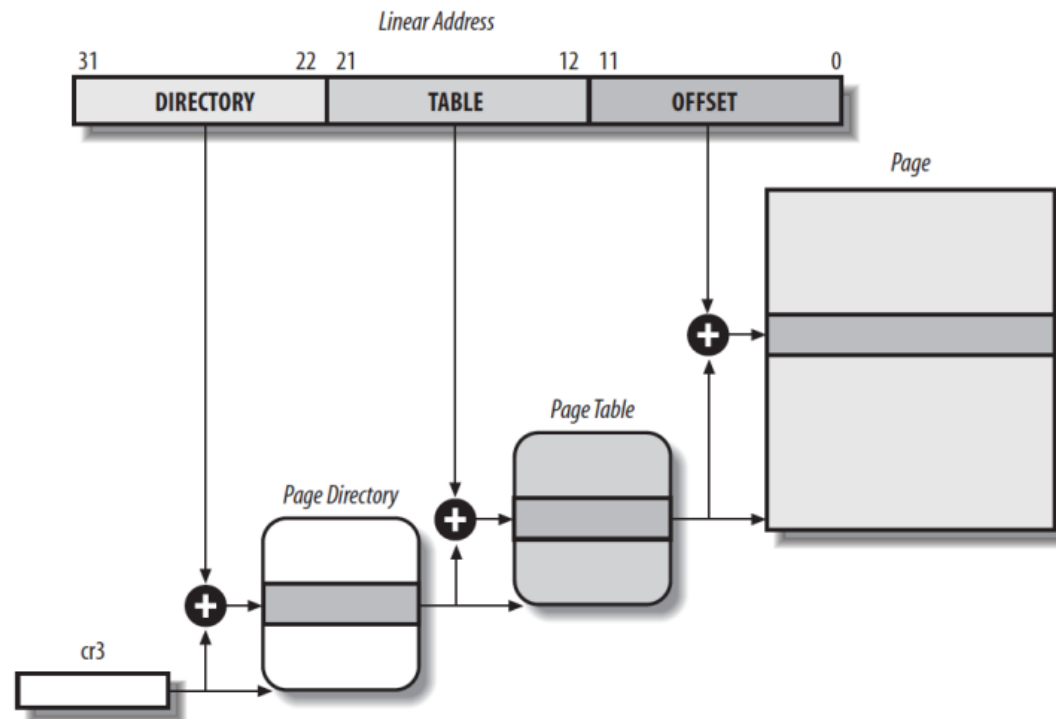
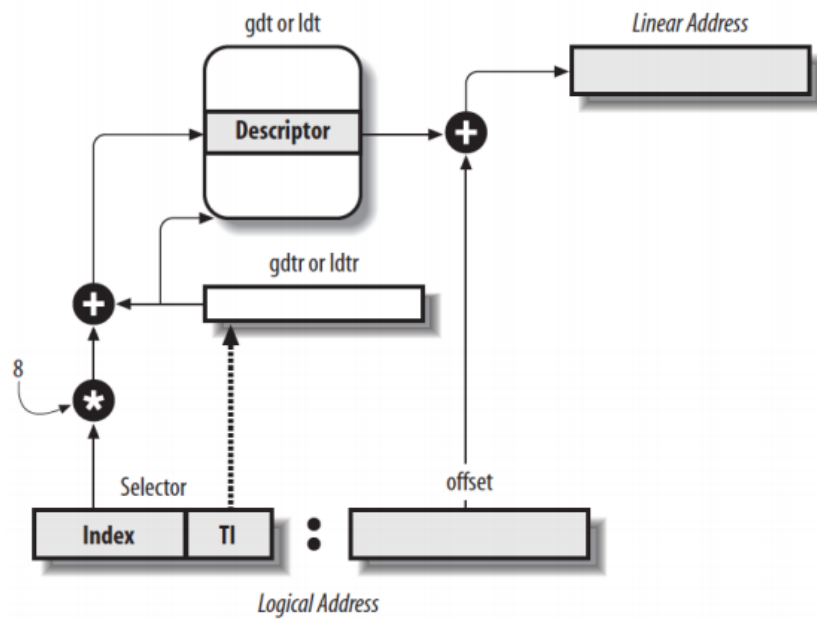
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- Base and Bound
- Segmentation
- Paging

# Virtual Memory on x86

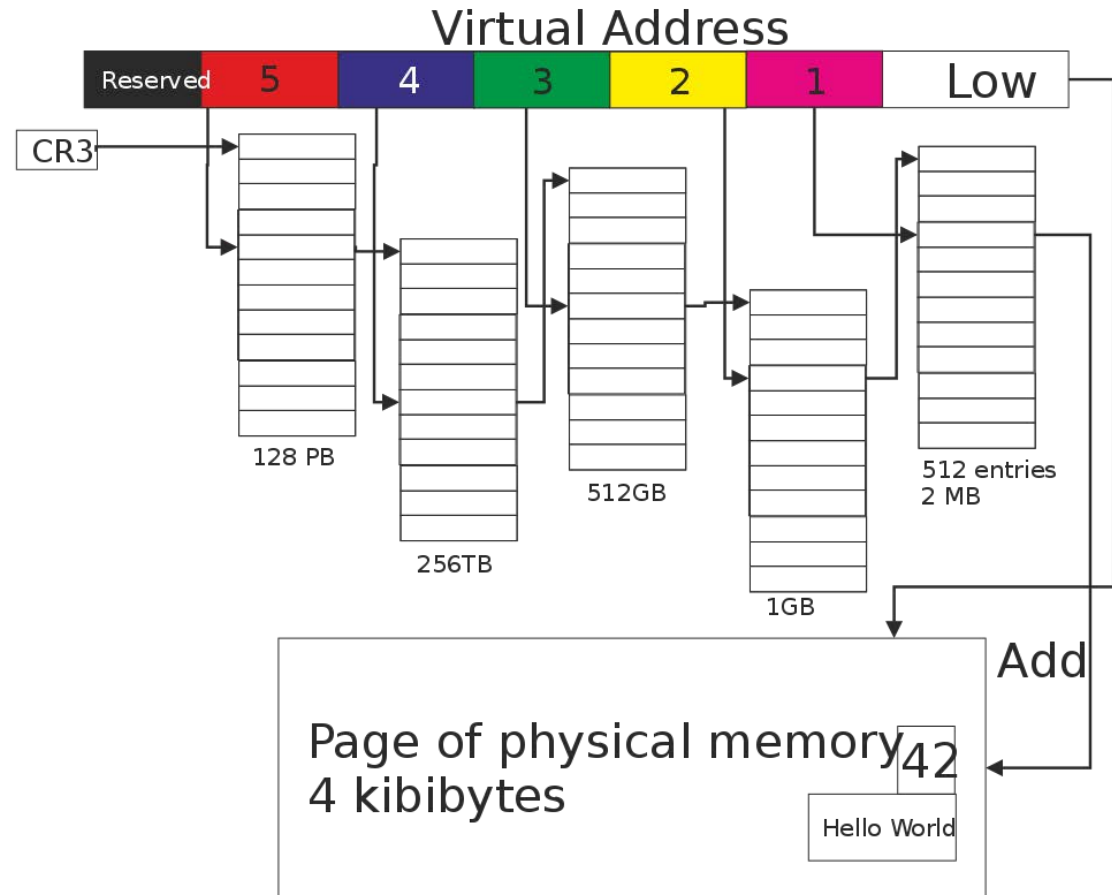
Segmentation & paging mixed management

The segmentation is equivalently removed in x86-64



# Mutli-level Paging

- Why multi-level paging ?
- Linux 4-level paging
- Intel 5-level paging



# Translation Lookaside Buffer (TLB)

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Virtual memory results in multiple access for a single request

- Poor performance

How to reduce the negative effects ?

- Cache

Implementation

- Direct mapping
- Set-associative
- Full associative

# Demand Paging

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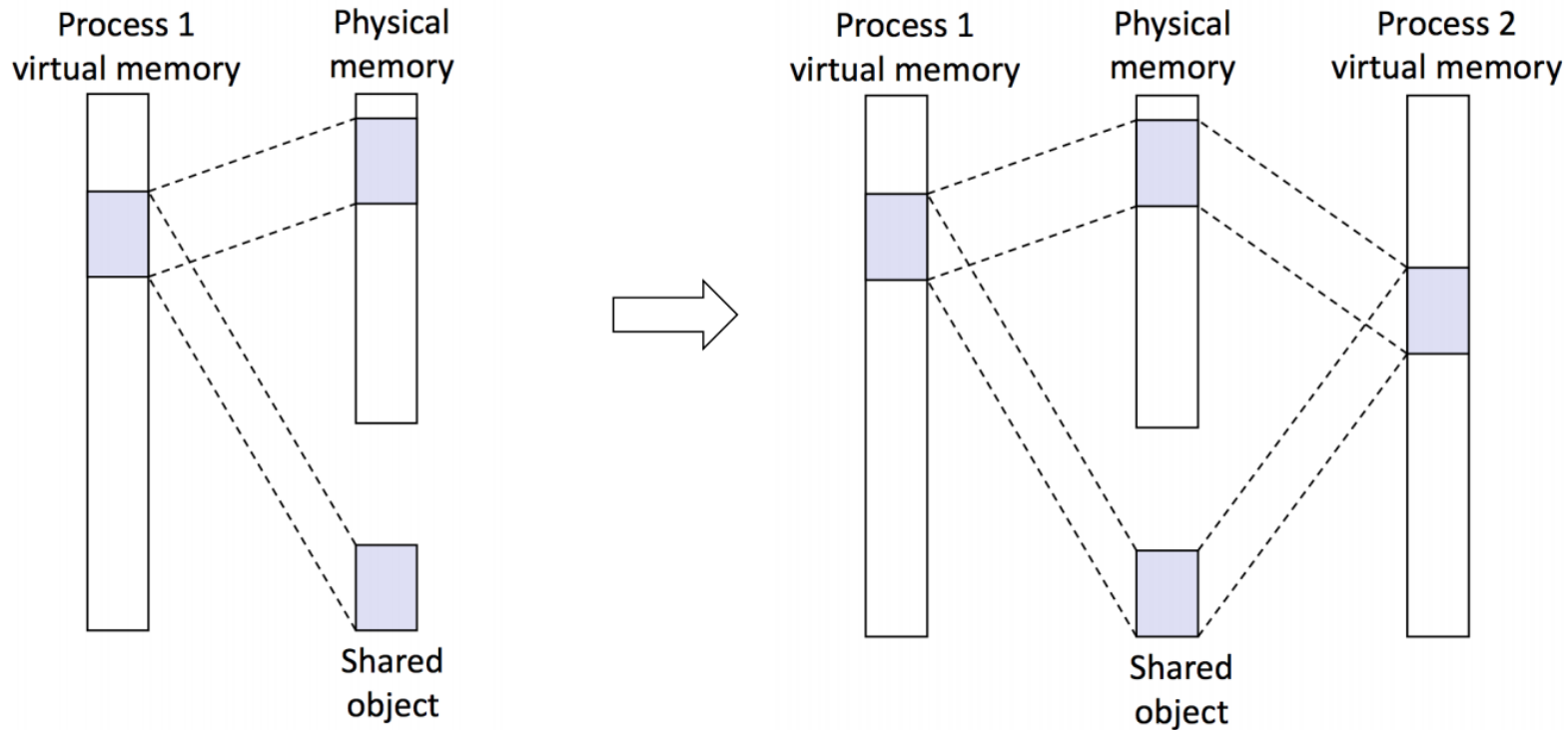
- Lazy execution
- Copying virtual pages into physical memory when it is actually referred
- Page faults handle the allocation



# Copy on Write (COW)

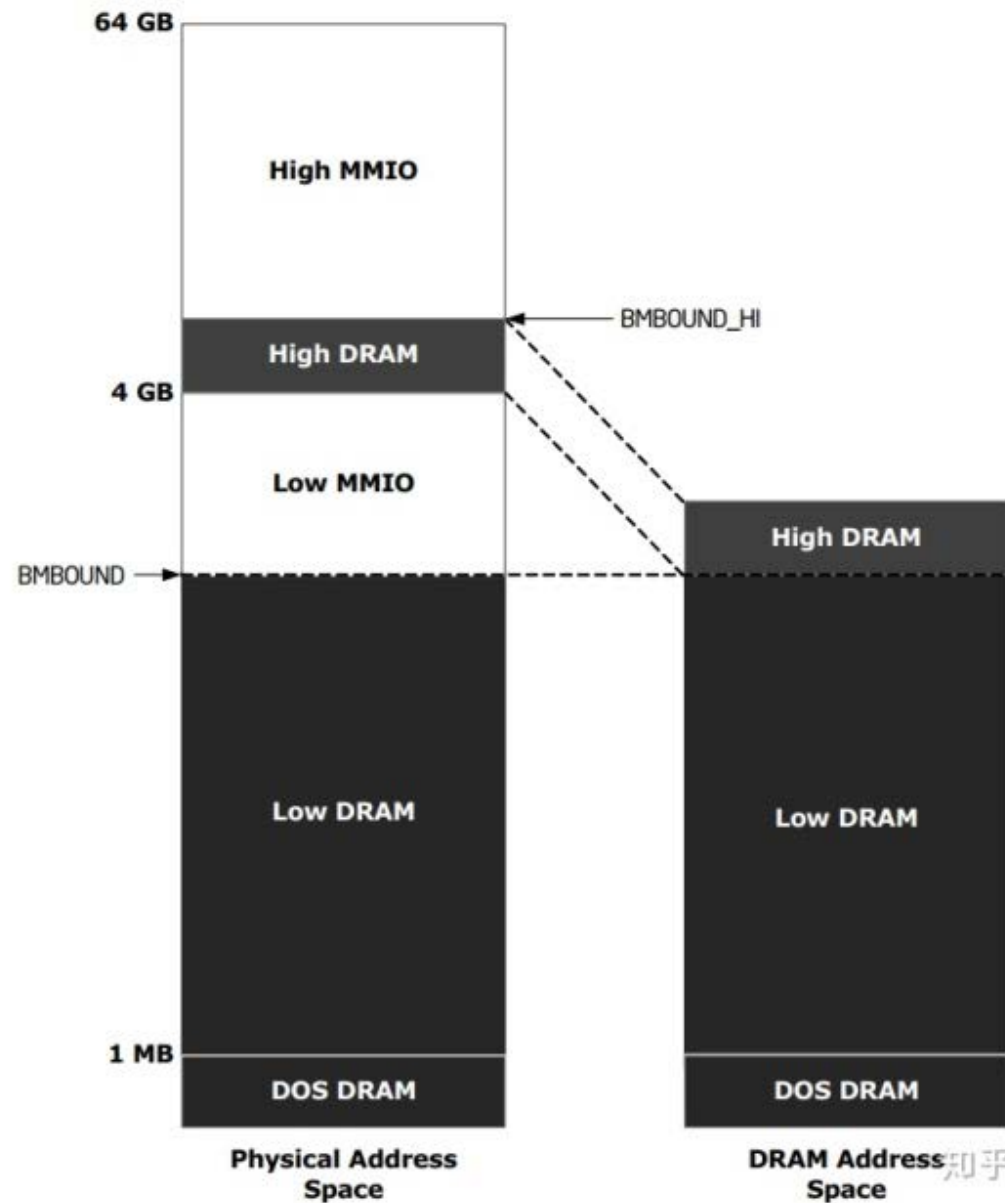
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Sharing under demand-paging



# More Virtual Memory

- PCI devices (MMIO)
  - GPU memory
- On-Soc IP blocks



# Q&A

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THANKS FOR YOUR ATTENDANCE