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# Computer Architecture I Homework 6

2021 Spring April 22

#### Instructions:

Homework 6 covers the content of caches, please refer to the lecture slides. You can print it out, write on it and <u>scan</u> it into a pdf, or you can edit the PDF directly, just remember: you must create a <u>PDF</u> and upload to the <u>Gradescope</u>. Please assign the questions properly on Gradescope, otherwise you will lose 25% of points.

#### [30 points] Question Set 1. Direct Mapped Cache

In a 32-bit machine (word size is 32 bit), the clock frequency is 2GHz. We have a direct mapped cache with properties as follows:

- 1. Cache size is 32 Bytes;
- 2. Block size is 8 Bytes;
- 3. Cache hit time is 2 cycles;
- 4. Cache miss penalty is 100 cycles;

1-A. What is the width (in bits) of each field of following address bit assignment?

TAG:	Set index:	Block offset:
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Please provide info about how you came to this result. (Answer 6pt + Analysis 4pt)

1–B. We will access the data of addresses as follows. Fill in the blanks. It is about T/I/O(tag/index/offset, write down the value in decimal), whether there is a hit. (each line worth 1 pt.)

Addresses (serially access)	T/I/O	Miss or Hit {"Miss", "Hit"}
0x0000004		
0x00000005		
0x00000068		
0x000000c8		
0x00000068		
0x00000dd		
0x00000045		
0x0000004		
0x000000c8		
0x00000004		

1-C. Calculations. (Show progress, worth 50% pts)

1-C-i: miss rate: (4 pt.)

1-C-ii: AMAT (ns): (3 pt.)

1-C-iii: AMAT if we don't have this cache (ns): (3 pt.)

## [30 points] Question Set 2. Four-Way Set Associative Cache

From Q1 (32bit machine, clock frequency is 2GHz), we implemented a four-way set associative cache. The parameters are shown as follows:

- 1. Cache size is 32 B;
- 2. Block size is 8 Bytes;
- 3. Cache hit time is 2 cycles;
- 4. Cache miss penalty is 100 cycles;

2-A. What the width of each field of following address bit assignment	
	Ant.
Z A. What the width of each field of following address bit assigning	

TAG:	Set index:	Block offset:

Give me the progress how you think about it. (Answer 6pt + Analysis 4pt)

2–B. We will access the data of addresses as follows. Fill in the blanks. It is about T/I/O (tag/index/offset, write down the value in decimal), and whether there is a hit. Use LRU algorithm. (each line worth 1 pt.)

Addresses (serially access)	T/I/O	Miss or Hit {"Miss", "Hit"}
0x00000004		
0x00000005		
0x00000068		
0x000000c8		
0x00000068		
0x00000dd		
0x00000045		
0x0000004		
0x000000c8		
0x0000004		

```
2-C. Calculations.
```

```
2-C-i. Miss rate: (5 pt.)
```

2-C-ii. Calculate the AMAT in ns. (5 pt.)

### [22 points] Question Set 3. Cache Friendly Programming

This C program is run on a processor with a direct–mapped data cache with a size of 1KiB and a block size of 16 bytes. Assume that your cache begins cold and no optimization. (32bit machine)

```
int i, j, A[256*256];
sum = 0;
for (i = 0; i < 256; i++) {
  for (j = 0; j < 256; j++) {
    sum += A[256*i + j];
  }
}</pre>
```

Assume no optimization and sizeof(int) == 4 and A = 0x4000. 3-A-i. Make use of what kind of locality (2 pt.)

3-A-ii. Calculate the miss rate. Show progress (10 pt.)

3-B. Calculate the miss rate.

```
int i, j, A[256*256];
sum = 0;
for (i = 0; i < 256; i++) {
  for (j = 0; j < 256; j++) {
    sum += A[256*j + i];
  }
}</pre>
```

Show your progress (10 pt.)

### [18 points] Question Set 4. AMAT

4–A. Impact of increasing associativity with fixed blocks size and number of sets. Fill in with increase, decrease or unchange. (3 pt)

Hit time	
Miss rate	
Miss penalty	

4–B. Suppose your L1\$ has a hit time of 2 cycles and a local miss rate of 20%. Your L2\$ has a hit time of 15 cycles and a global miss rate of 5%. Your main memory access needs 100 cycles.

4-B-i. Write down your local miss rate of L2\$. (5 pt)

4–B–ii. Write down the AMAT of the system. (5 pt)
4-B-iii. Suppose your newly added L3\$ has a hit time of 30 cycles and you want reduce your AMAT of the system to 8 cycle, what is the largest local miss rate? (5 pt)